

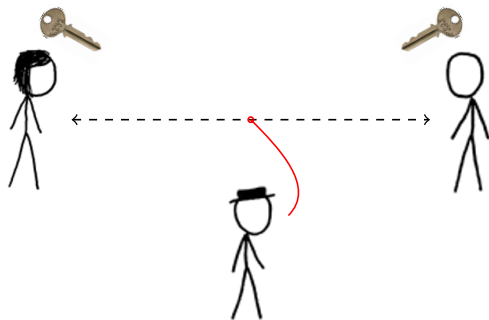
Post-Quantum Cryptography

Chris Peikert
University of Michigan

Tutorial, QIP 2022
6 March

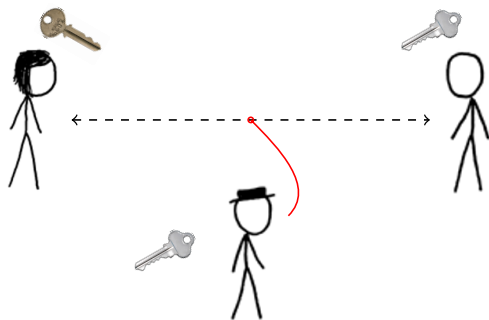
Public-Key Cryptography

- ▶ Cryptography since the ancients: Alice, Bob need the **same secret key**



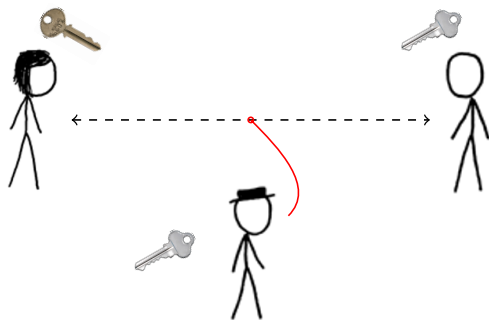
Public-Key Cryptography



- ▶ A **paradigm shift** [Merkle'74,DH'76,RSA'77]: '**public-key**' cryptography



Public-Key Cryptography

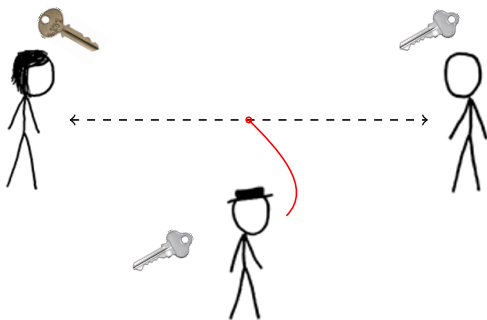
- ▶ A **paradigm shift** [Merkle'74,DH'76,RSA'77]: 'public-key' cryptography







- ▶ Alice creates (related) public key  and secret key  :

Public-Key Cryptography

- ▶ A **paradigm shift** [Merkle'74,DH'76,RSA'77]: 'public-key' cryptography

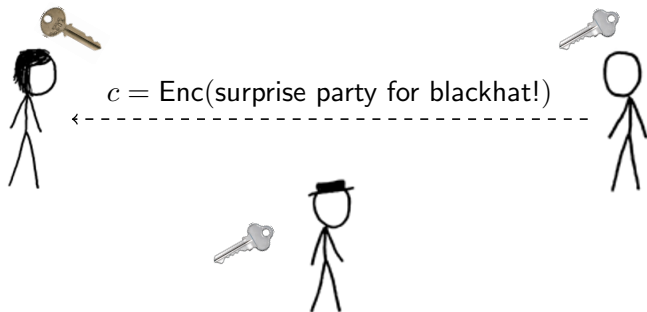


- ▶ Alice creates (related) public key  and secret key :
 - ★ Anyone can do 'public' ops using : encrypt, check authenticity
 - ★ Only Alice can do 'privileged' ops using : decrypt, attest

Bread and Butter of PKC: Encryption

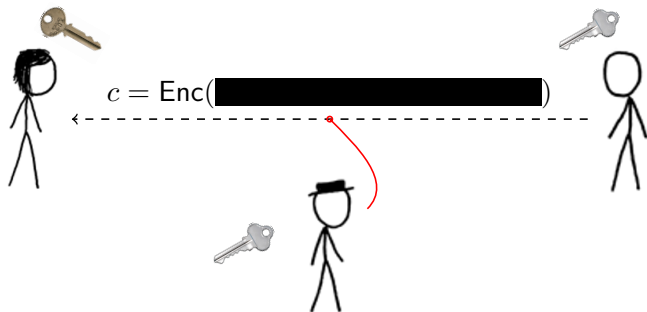


Bread and Butter of PKC: Encryption



- ▶ Alice can use the secret key to decrypt the message.

Bread and Butter of PKC: Encryption

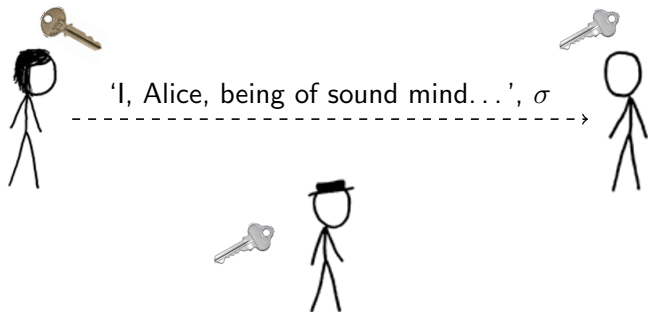


- ▶ Alice can use the secret key to decrypt the message.
- ▶ Eavesdropper who gets the public key and ciphertext **learns nothing** about the message.

Bread and Butter of PKC: Digital Signatures

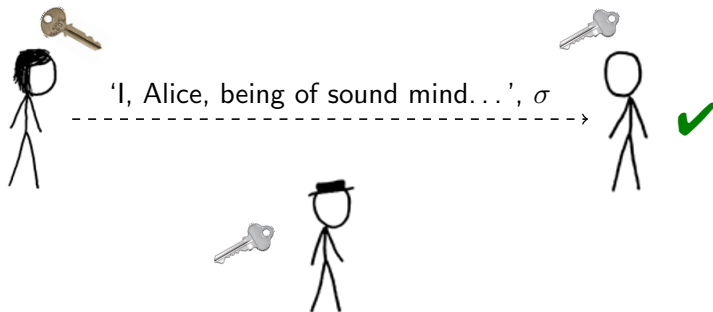


Bread and Butter of PKC: Digital Signatures



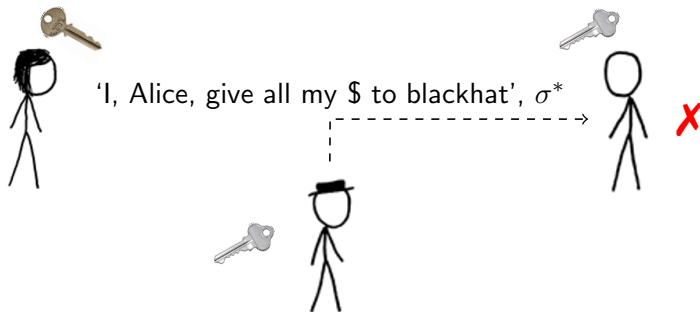
- ▶ Alice uses her secret key to **create a signature σ** for a message.

Bread and Butter of PKC: Digital Signatures



- ▶ Alice uses her secret key to create a signature σ for a message.
- ▶ Bob can use the public key to **verify that the signature is authentic** (for this specific message).

Bread and Butter of PKC: Digital Signatures



- ▶ Alice uses her secret key to create a signature σ for a message.
- ▶ Bob can use the public key to verify that the signature is authentic (for this specific message).
- ▶ Attacker can't **forge** a valid signature σ^* for an unsigned message.

Hard Problems and PKC

- ▶ Public-key crypto **inherently requires hard computational problems.**
For one: must be hard to compute the secret key from the public key.

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems.
For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we **don't know whether hard problems exist!** (Maybe $P=NP$.)

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems.
For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we don't know whether hard problems exist! (Maybe $P=NP$.)
- ▶ 'Solution': **conjecture that they do exist**—in general, or specifically.

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems.
For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we don't know whether hard problems exist! (Maybe $P=NP$.)
- ▶ 'Solution': conjecture that they do exist—in general, or specifically.
Then **devote scrutiny and algorithmic effort** to gain confidence.

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems. For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we don't know whether hard problems exist! (Maybe $P=NP$.)
- ▶ 'Solution': conjecture that they do exist—in general, or specifically. Then devote scrutiny and algorithmic effort to gain confidence.

“Cryptographers seldom sleep well.” –Silvio Micali

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems. For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we don't know whether hard problems exist! (Maybe $P=NP$.)
- ▶ 'Solution': conjecture that they do exist—in general, or specifically. Then devote scrutiny and algorithmic effort to gain confidence.

“Cryptographers seldom sleep well.” –Silvio Micali

Case study:

- 1 RSA/DH 'rely on' the hardness of the **factoring/dlog problems**:
Breaking RSA is **no harder than** factoring: $\text{RSA} \leq \text{factoring}$. Obvious.

Hard Problems and PKC

- ▶ Public-key crypto inherently requires hard computational problems. For one: must be hard to compute the secret key from the public key.
- ▶ Issue: we don't know whether hard problems exist! (Maybe $P=NP$.)
- ▶ 'Solution': conjecture that they do exist—in general, or specifically. Then devote scrutiny and algorithmic effort to gain confidence.

“Cryptographers seldom sleep well.” –Silvio Micali

Case study:

- ① RSA/DH 'rely on' the hardness of the factoring/dlog problems:
Breaking RSA is no harder than factoring: $\text{RSA} \leq \text{factoring}$. Obvious.
- ② RSA/DH are '**based on**' the hardness of **factoring/dlog variants**:
Breaking RSA is **not (much) easier than** the 'RSA problem.' Trickier!

How Hard, and Hard How?

- ▶ We need crypto problems to be **infeasible for any attacker to solve**.

How Hard, and Hard How?

- ▶ We need crypto problems to be infeasible for any attacker to solve.
- ▶ Traditionally, 'attacker' = **classical algorithm**.

How Hard, and Hard How?

- ▶ We need crypto problems to be infeasible for any attacker to solve.
- ▶ Traditionally, 'attacker' = classical algorithm.
- ▶ But for **quantum algorithms**, 'feasible' appears broader:

[Feynman'82, Deutch'85, BV'93, Simon'94]

How Hard, and Hard How?

- ▶ We need crypto problems to be infeasible for any attacker to solve.
- ▶ Traditionally, 'attacker' = classical algorithm.
- ▶ But for quantum algorithms, 'feasible' appears broader:

[Feynman'82, Deutch'85, BV'93, Simon'94]

Polynomial-Time Algorithms for Prime Factorization
and Discrete Logarithms on a Quantum Computer*

Peter W. Shor[†]

How Hard, and Hard How?

- ▶ We need crypto problems to be infeasible for any attacker to solve.
- ▶ Traditionally, 'attacker' = classical algorithm.
- ▶ But for quantum algorithms, 'feasible' appears broader:

[Feynman'82, Deutch'85, BV'93, Simon'94]

Polynomial-Time Algorithms for Prime Factorization
and Discrete Logarithms on a Quantum Computer*

Peter W. Shor[†]

- ▶ With a large-scale QC, [Shor'94] totally breaks DH, RSA, and all other widely used public-key crypto!

Post-Quantum Cryptography

Question: Did Shor show that **secure PKC is impossible against quantum computers?**

Post-Quantum Cryptography

Question: Did Shor show that secure PKC is impossible against quantum computers?

Answer: No! Only that all the PKC we've been widely using is quantumly broken. (What rotten luck...)

Post-Quantum Cryptography

Question: Did Shor show that secure PKC is impossible against quantum computers?

Answer: No! Only that all the PKC we've been widely using is quantumly broken. (What rotten luck...)

Post-Quantum Cryptography

Post-Quantum Cryptography

Question: Did Shor show that secure PKC is impossible against quantum computers?

Answer: No! Only that all the PKC we've been widely using is quantumly broken. (What rotten luck...)

Post-Quantum Cryptography (a.k.a. 'Quantum Resistant', 'Quantum Safe', ...)

Post-Quantum Cryptography

Question: Did Shor show that secure PKC is impossible against quantum computers?

Answer: No! Only that all the PKC we've been widely using is quantumly broken. (What rotten luck...)

Post-Quantum Cryptography (a.k.a. 'Quantum Resistant', 'Quantum Safe', ...)

Design cryptosystems that can
run on (today's) classical computers,
while being
secure against quantum attacks.

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent?

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? **No!**

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① **Harvesting attacks**: store today's keys/ciphertexts to break later.

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② Rewrite history: forge signatures for old keys (e.g., in blockchains).

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② **Rewrite history**: forge signatures for old keys (e.g., in blockchains).

"Who controls history controls the future."

—George Orwell, 1984

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② **Rewrite history**: forge signatures for old keys (e.g., in blockchains).

"Who controls history controls the future."

—George Orwell, 1984



—BTTF (1985)

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② Rewrite history: forge signatures for old keys (e.g., in blockchains).
- ③ **Deploying new cryptography at scale** takes a long time: 10+ years.

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② Rewrite history: forge signatures for old keys (e.g., in blockchains).
- ③ Deploying new cryptography at scale takes a long time: 10+ years.

*“IAD will initiate a **transition to quantum resistant algorithms** in the not too distant future. . . Our ultimate goal is to provide cost effective **security against a potential quantum computer.**”*

–NSA, 2015

What's the Rush?

- ▶ Big QCs probably won't exist for many years, if ever—can't we wait until they're more imminent? No!
- ① Harvesting attacks: store today's keys/ciphertexts to break later.
- ② Rewrite history: forge signatures for old keys (e.g., in blockchains).
- ③ Deploying new cryptography at scale takes a long time: 10+ years.

"IAD will initiate a transition to quantum resistant algorithms in the not too distant future. . . Our ultimate goal is to provide cost effective security against a potential quantum computer."

–NSA, 2015

- ▶ NIST PQC standardization process (2016–):
3rd round, **finalists and alternates** chosen, **selections imminent**

Tutorial Agenda

- ① A **highly selective tour** of the PQC landscape:
concepts, key techniques, theory and practice
- ② A **lot/some/very little** of what I know a lot/some/very little about:
lattices / isogenies / MQ and codes
- ③ **Important problems** that need more **scrutiny from quantum experts!**

Lattices

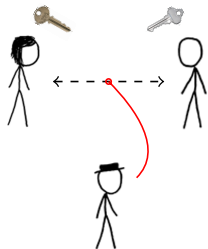
Lattice-Based Cryptography

$$y = g^x \pmod{p}$$

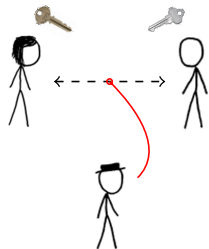
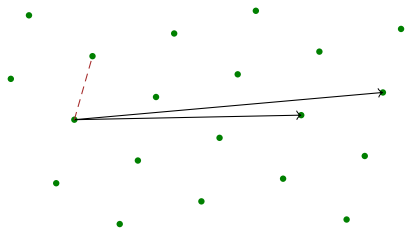
$$m^e \pmod{N}$$

$$e(g^a, g^b)$$

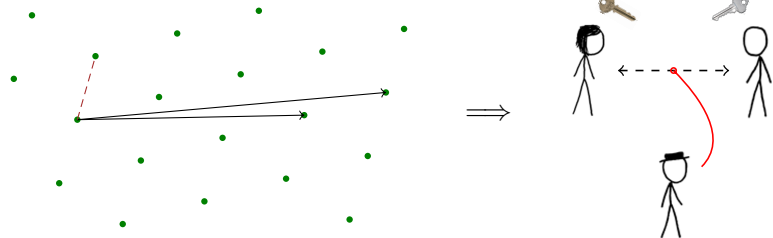
$$N = p \cdot q$$



Lattice-Based Cryptography



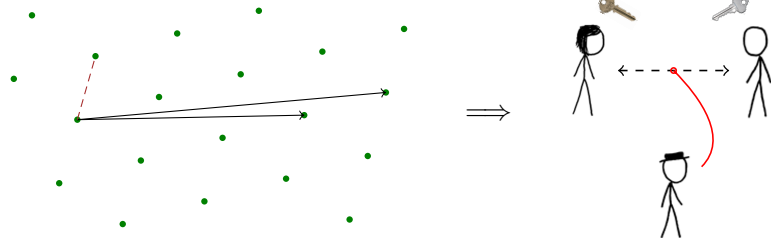
Lattice-Based Cryptography



Why?

- ▶ **Efficient:** linear, embarrassingly parallel operations

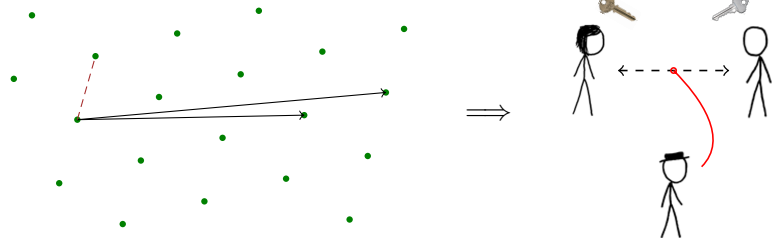
Lattice-Based Cryptography



Why?

- ▶ **Efficient:** linear, embarrassingly parallel operations
- ▶ Resists **quantum** attacks (so far)

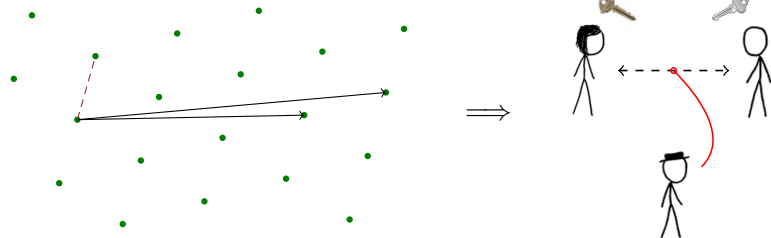
Lattice-Based Cryptography



Why?

- ▶ **Efficient**: linear, embarrassingly parallel operations
- ▶ Resists **quantum** attacks (so far)
- ▶ Security from mild **worst-case** assumptions

Lattice-Based Cryptography

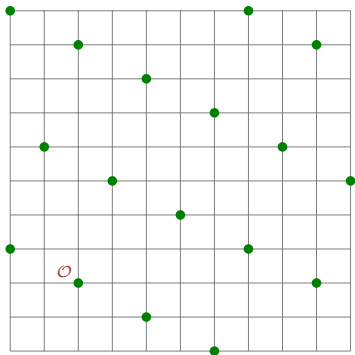


Why?

- ▶ **Efficient**: linear, embarrassingly parallel operations
- ▶ Resists **quantum** attacks (so far)
- ▶ Security from mild **worst-case** assumptions
- ▶ Solutions to '**holy grail**' problems in crypto: FHE and related

What's a Lattice?

- ▶ A **periodic 'grid'** in \mathbb{Z}^m . (Formally: full-rank additive subgroup.)

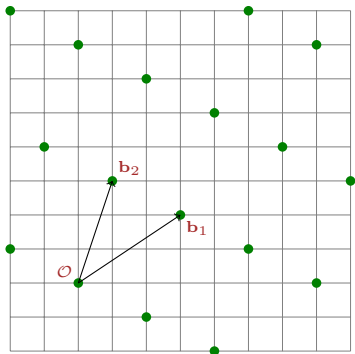


What's a Lattice?

▶ A periodic 'grid' in \mathbb{Z}^m . (Formally: full-rank additive subgroup.)

▶ **Basis** $\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_m\}$:

$$\mathcal{L} = \sum_{i=1}^m (\mathbb{Z} \cdot \mathbf{b}_i)$$

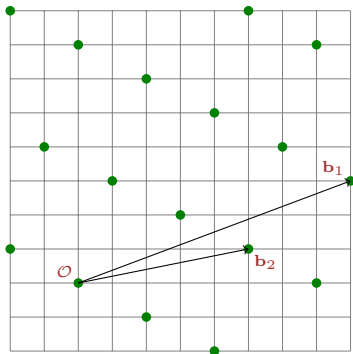


What's a Lattice?

- ▶ A periodic 'grid' in \mathbb{Z}^m . (Formally: full-rank additive subgroup.)

- ▶ **Basis** $\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_m\}$:

$$\mathcal{L} = \sum_{i=1}^m (\mathbb{Z} \cdot \mathbf{b}_i)$$



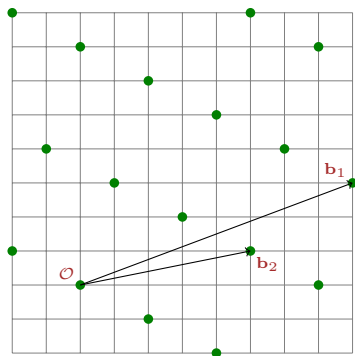
What's a Lattice?

- ▶ A periodic 'grid' in \mathbb{Z}^m . (Formally: full-rank additive subgroup.)

- ▶ Basis $\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_m\}$:

$$\mathcal{L} = \sum_{i=1}^m (\mathbb{Z} \cdot \mathbf{b}_i)$$

(Other representations too ...)



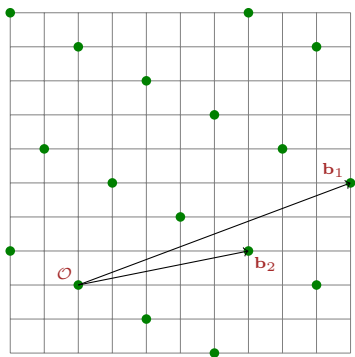
What's a Lattice?

- ▶ A periodic 'grid' in \mathbb{Z}^m . (Formally: full-rank additive subgroup.)

- ▶ Basis $\mathbf{B} = \{\mathbf{b}_1, \dots, \mathbf{b}_m\}$:

$$\mathcal{L} = \sum_{i=1}^m (\mathbb{Z} \cdot \mathbf{b}_i)$$

(Other representations too ...)



Hard Lattice Problems

- ▶ Find/detect 'short' nonzero lattice vectors: (Gap)SVP $_{\gamma}$, SIVP $_{\gamma}$
- ▶ For $\gamma = \text{poly}(m)$, appears to require $2^{\Omega(m)}$ time and space,
even quantumly. [LLL'82, Schnorr'87, ..., AKS'01, ...]

Lattices

Foundations, Digital Signatures

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ \mathbb{Z}_q^n = n -dimensional integer vectors modulo q

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ \mathbb{Z}_q^n = n -dimensional integer vectors modulo q

$$\begin{pmatrix} | \\ \mathbf{a}_1 \\ | \end{pmatrix} \quad \begin{pmatrix} | \\ \mathbf{a}_2 \\ | \end{pmatrix} \quad \dots \quad \begin{pmatrix} | \\ \mathbf{a}_m \\ | \end{pmatrix} \quad \in \mathbb{Z}_q^n$$

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ \mathbb{Z}_q^n = n -dimensional integer vectors modulo q
- ▶ Goal: **find** nontrivial $z_1, \dots, z_m \in \{0, \pm 1\}$ such that:

$$z_1 \cdot \begin{pmatrix} | \\ \mathbf{a}_1 \\ | \end{pmatrix} + z_2 \cdot \begin{pmatrix} | \\ \mathbf{a}_2 \\ | \end{pmatrix} + \dots + z_m \cdot \begin{pmatrix} | \\ \mathbf{a}_m \\ | \end{pmatrix} = \begin{pmatrix} | \\ \mathbf{0} \\ | \end{pmatrix} \in \mathbb{Z}_q^n$$

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ $\mathbb{Z}_q^n = n$ -dimensional integer vectors modulo q
- ▶ Goal: **find** nontrivial 'short' $\mathbf{z} \in \mathbb{Z}^m$, $\|\mathbf{z}\| \leq \beta \ll q$ such that:

$$\underbrace{\begin{pmatrix} \dots & \mathbf{A} & \dots \end{pmatrix}}_m \begin{pmatrix} \mathbf{z} \end{pmatrix} = \mathbf{0} \in \mathbb{Z}_q^n$$

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ \mathbb{Z}_q^n = n -dimensional integer vectors modulo q
- ▶ Goal: find nontrivial 'short' $\mathbf{z} \in \mathbb{Z}^m$, $\|\mathbf{z}\| \leq \beta \ll q$ such that:

$$\underbrace{\begin{pmatrix} \dots & \mathbf{A} & \dots \end{pmatrix}}_m \begin{pmatrix} \mathbf{z} \end{pmatrix} = \mathbf{0} \in \mathbb{Z}_q^n$$

Collision-Resistant Hash Function

- ▶ Set $m > n \log_2 q$. Define 'compressing' $f_{\mathbf{A}}: \{0, 1\}^m \rightarrow \mathbb{Z}_q^n$

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ $\mathbb{Z}_q^n = n$ -dimensional integer vectors modulo q
- ▶ Goal: find nontrivial 'short' $\mathbf{z} \in \mathbb{Z}^m$, $\|\mathbf{z}\| \leq \beta \ll q$ such that:

$$\underbrace{\begin{pmatrix} \dots & \mathbf{A} & \dots \end{pmatrix}}_m \begin{pmatrix} \mathbf{z} \end{pmatrix} = \mathbf{0} \in \mathbb{Z}_q^n$$

Collision-Resistant Hash Function

- ▶ Set $m > n \log_2 q$. Define 'compressing' $f_{\mathbf{A}}: \{0, 1\}^m \rightarrow \mathbb{Z}_q^n$

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$

- ▶ **Collision** $\mathbf{x}, \mathbf{x}' \in \{0, 1\}^m$ where $\mathbf{A}\mathbf{x} = \mathbf{A}\mathbf{x}' \dots$

A Hard Problem: Short Integer Solution [Ajtai'96]

- ▶ $\mathbb{Z}_q^n = n$ -dimensional integer vectors modulo q
- ▶ Goal: find nontrivial 'short' $\mathbf{z} \in \mathbb{Z}^m$, $\|\mathbf{z}\| \leq \beta \ll q$ such that:

$$\underbrace{\begin{pmatrix} \dots & \mathbf{A} & \dots \end{pmatrix}}_m \begin{pmatrix} \mathbf{z} \end{pmatrix} = \mathbf{0} \in \mathbb{Z}_q^n$$

Collision-Resistant Hash Function

- ▶ Set $m > n \log_2 q$. Define 'compressing' $f_{\mathbf{A}}: \{0, 1\}^m \rightarrow \mathbb{Z}_q^n$

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}$$

- ▶ Collision $\mathbf{x}, \mathbf{x}' \in \{0, 1\}^m$ where $\mathbf{A}\mathbf{x} = \mathbf{A}\mathbf{x}' \dots$

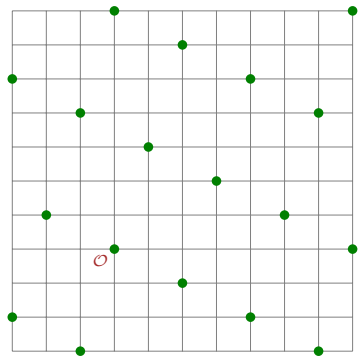
\dots yields **short solution** $\mathbf{z} = \mathbf{x} - \mathbf{x}' \in \{0, \pm 1\}^m$.

Cool! (But what does this have to do with lattices?)

Cool! (But what does this have to do with lattices?)

► $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ defines a ' q -ary' lattice:

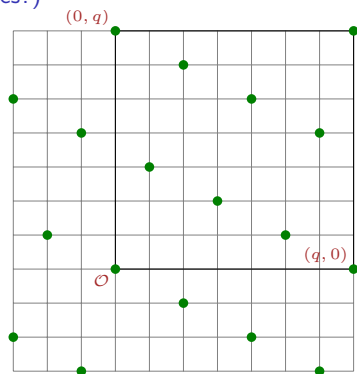
$$\mathcal{L}^\perp(\mathbf{A}) := \{\mathbf{z} \in \mathbb{Z}^m : \mathbf{A}\mathbf{z} = \mathbf{0}\}$$



Cool! (But what does this have to do with lattices?)

► $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ defines a ' q -ary' lattice:

$$\mathcal{L}^\perp(\mathbf{A}) := \{\mathbf{z} \in \mathbb{Z}^m : \mathbf{A}\mathbf{z} = \mathbf{0}\} \supseteq q\mathbb{Z}^m$$

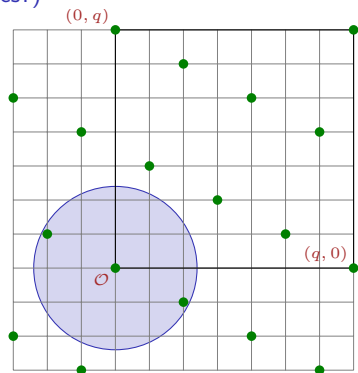


Cool! (But what does this have to do with lattices?)

- ▶ $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ defines a ' q -ary' lattice:

$$\mathcal{L}^\perp(\mathbf{A}) := \{\mathbf{z} \in \mathbb{Z}^m : \mathbf{A}\mathbf{z} = \mathbf{0}\} \supseteq q\mathbb{Z}^m$$

- ▶ 'Short' solutions \mathbf{z} lie in 

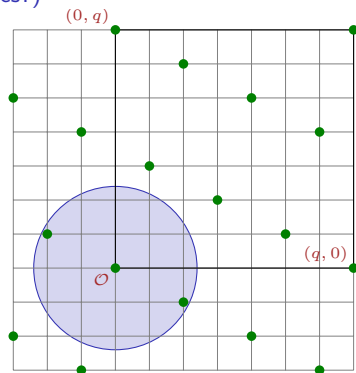


Cool! (But what does this have to do with lattices?)

- ▶ $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$ defines a ' q -ary' lattice:

$$\mathcal{L}^\perp(\mathbf{A}) := \{\mathbf{z} \in \mathbb{Z}^m : \mathbf{A}\mathbf{z} = \mathbf{0}\} \supseteq q\mathbb{Z}^m$$

- ▶ 'Short' solutions \mathbf{z} lie in 



Worst-Case to Average-Case Reduction [Ajtai'96,...]

Finding 'short' ($\|\mathbf{z}\| \leq \beta \ll q$) nonzero $\mathbf{z} \in \mathcal{L}^\perp(\mathbf{A})$
(for uniformly random $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$)



solving $\text{GapSVP}_{\beta\sqrt{n}}$ and $\text{SIVP}_{\beta\sqrt{n}}$ on **any** n -dim lattice

Application: Digital Signatures [GentryPeikertVaikuntanathan'08]

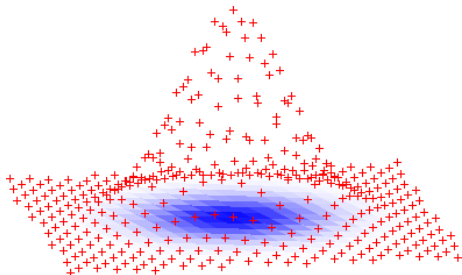
- ▶ Generate uniform $vk = \mathbf{A}$ with secret 'trapdoor' $sk = \mathbf{T}$.

Application: Digital Signatures [GentryPeikertVaikuntanathan'08]

- ▶ Generate uniform $vk = \mathbf{A}$ with secret 'trapdoor' $sk = \mathbf{T}$.
- ▶ $\text{Sign}(\mathbf{T}, \mu)$: use \mathbf{T} to **sample** a **short** $\mathbf{z} \in \mathbb{Z}^m$ s.t. $\mathbf{Az} = H(\mu) \in \mathbb{Z}_q^n$.

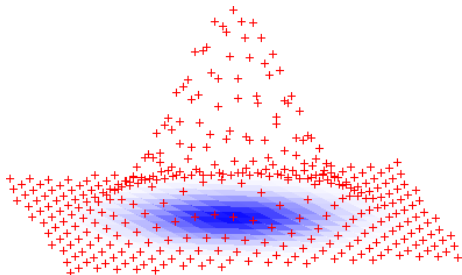
Application: Digital Signatures [GentryPeikertVaikuntanathan'08]

- ▶ Generate uniform $vk = \mathbf{A}$ with secret 'trapdoor' $sk = \mathbf{T}$.
- ▶ $\text{Sign}(\mathbf{T}, \mu)$: use \mathbf{T} to sample a short $\mathbf{z} \in \mathbb{Z}^m$ s.t. $\mathbf{Az} = H(\mu) \in \mathbb{Z}_q^n$.
Draw \mathbf{z} from a distribution that **reveals nothing about the secret key**:
(avoids 'learning' attacks [GS'02,NR'06,DN'12])



Application: Digital Signatures [GentryPeikertVaikuntanathan'08]

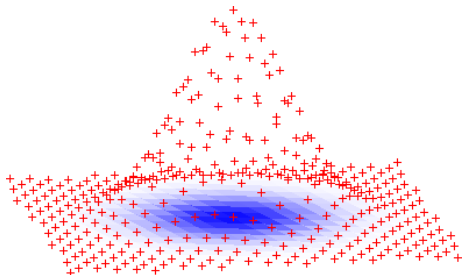
- ▶ Generate uniform $vk = \mathbf{A}$ with secret 'trapdoor' $sk = \mathbf{T}$.
- ▶ $\text{Sign}(\mathbf{T}, \mu)$: use \mathbf{T} to sample a short $\mathbf{z} \in \mathbb{Z}^m$ s.t. $\mathbf{Az} = H(\mu) \in \mathbb{Z}_q^n$.
Draw \mathbf{z} from a distribution that reveals nothing about the secret key:
(avoids 'learning' attacks [GS'02,NR'06,DN'12])



- ▶ $\text{Verify}(\mathbf{A}, \mu, \mathbf{z})$: check that $\mathbf{Az} = H(\mu)$ and \mathbf{z} is sufficiently short.

Application: Digital Signatures [GentryPeikertVaikuntanathan'08]

- ▶ Generate uniform $vk = \mathbf{A}$ with secret 'trapdoor' $sk = \mathbf{T}$.
- ▶ $\text{Sign}(\mathbf{T}, \mu)$: use \mathbf{T} to sample a short $\mathbf{z} \in \mathbb{Z}^m$ s.t. $\mathbf{Az} = H(\mu) \in \mathbb{Z}_q^n$.
Draw \mathbf{z} from a distribution that reveals nothing about the secret key:
(avoids 'learning' attacks [GS'02,NR'06,DN'12])



- ▶ $\text{Verify}(\mathbf{A}, \mu, \mathbf{z})$: check that $\mathbf{Az} = H(\mu)$ and \mathbf{z} is sufficiently short.
- ▶ Security: forging a signature for a new message μ^* requires finding short \mathbf{z}^* s.t. $\mathbf{Az}^* = H(\mu^*)$. This is SIS: hard!

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HHPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HHPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it **hard to decode w/in threshold distance** on lattices produced by the above (non-blue) methods?

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HHPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it hard to decode w/in threshold distance on lattices produced by the above (non-blue) methods?

- 2 Gaussian lattice sampling: [P'10,MP'12,DP'16,...]

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HHPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it hard to decode w/in threshold distance on lattices produced by the above (non-blue) methods?

- 2 Gaussian lattice sampling: [P'10,MP'12,DP'16,...]

NIST PQC finalist **Falcon** uses these to get **smallest vk + sig size**, also with very **fast verification**.

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it hard to decode w/in threshold distance on lattices produced by the above (non-blue) methods?

- 2 Gaussian lattice sampling: [P'10,MP'12,DP'16,...]

NIST PQC finalist Falcon uses these to get smallest $vk + \text{sig}$ size, also with very fast verification.

Finalist **Dilithium** uses 'Fiat-Shamir with aborts' [Lyubashevsky'09,'12]: very simple signing algorithm! (No Gaussian sampling needed.)

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it hard to decode w/in threshold distance on lattices produced by the above (non-blue) methods?

- 2 Gaussian lattice sampling: [P'10,MP'12,DP'16,...]

NIST PQC finalist Falcon uses these to get smallest $vk + sig$ size, also with very fast verification.

Finalist **Dilithium** uses 'Fiat-Shamir with aborts' [Lyubashevsky'09,'12]: very simple signing algorithm! (No Gaussian sampling needed.)

Questions

- 1 Is SIS (quantumly) hard for **solution norm** $\lesssim q$ in ℓ_∞ norm?

Signatures In Practice: Falcon [FHK+'17], Dilithium [DKL+'17]

Refinements to the two components of the [GPV'08] framework:

- 1 Generating a 'hard' lattice/trapdoor pair:

[GGH'97,A'99,HPSW'01,AP'09,SS'11,MP'12,PP'19, ...]

Question: is it hard to decode w/in threshold distance on lattices produced by the above (non-blue) methods?

- 2 Gaussian lattice sampling: [P'10,MP'12,DP'16,...]

NIST PQC finalist Falcon uses these to get smallest $vk + sig$ size, also with very fast verification.

Finalist **Dilithium** uses 'Fiat-Shamir with aborts' [Lyubashevsky'09,'12]: very simple signing algorithm! (No Gaussian sampling needed.)

Questions

- 1 Is SIS (quantumly) hard for solution norm $\lesssim q$ in ℓ_∞ norm?
- 2 **Tighter security reduction** in QROM, or **exploit looseness**?

See [BDF+'12,KLS'18,DFMS'19,LZ'19].

Lattices

Public-Key Encryption

Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution

Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

$$\mathbf{a}_1 \leftarrow \mathbb{Z}_q^n \quad , \quad b_1 \approx \langle \mathbf{s} , \mathbf{a}_1 \rangle \bmod q$$

$$\mathbf{a}_2 \leftarrow \mathbb{Z}_q^n \quad , \quad b_2 \approx \langle \mathbf{s} , \mathbf{a}_2 \rangle \bmod q$$

⋮

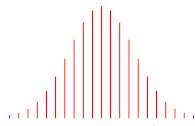
Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

$$\mathbf{a}_1 \leftarrow \mathbb{Z}_q^n, \quad b_1 = \langle \mathbf{s}, \mathbf{a}_1 \rangle + e_1 \in \mathbb{Z}_q$$

$$\mathbf{a}_2 \leftarrow \mathbb{Z}_q^n, \quad b_2 = \langle \mathbf{s}, \mathbf{a}_2 \rangle + e_2 \in \mathbb{Z}_q$$

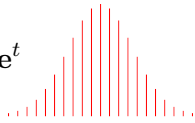
⋮



$\sqrt{n} \leq \text{error} \ll q$, 'rate' α

Another Hard Problem: Learning With Errors [Regev'05]

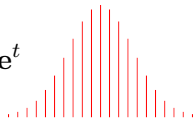
- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

$$\left(\dots \mathbf{A} \dots \right), \quad (\dots \mathbf{b}^t \dots) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t$$


$\sqrt{n} \leq \text{error} \ll q$, 'rate' α

Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

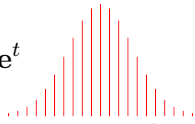
$$\left(\dots \mathbf{A} \dots \right), \quad (\dots \mathbf{b}^t \dots) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t$$


$\sqrt{n} \leq \text{error} \ll q$, 'rate' α

- ▶ **Decision:** distinguish (\mathbf{A}, \mathbf{b}) from uniform (\mathbf{A}, \mathbf{b})

Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

$$\left(\dots \mathbf{A} \dots \right), \quad \left(\dots \mathbf{b}^t \dots \right) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t$$


$\sqrt{n} \leq \text{error} \ll q$, 'rate' α

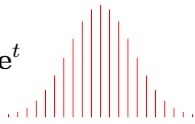
- ▶ **Decision:** distinguish (\mathbf{A}, \mathbf{b}) from uniform (\mathbf{A}, \mathbf{b})

LWE is Hard

$$\begin{array}{ccccccc} (n/\alpha)\text{-approx worst case} & & & & & & \\ \text{lattice problems} & \leq & \text{search-LWE} & \leq & \text{decision-LWE} & \leq & \text{crypto} \\ & & \uparrow & & \uparrow & & \\ & & \text{(quantum [R'05])} & & \text{[BFKL'93,R'05,...]} & & \end{array}$$

Another Hard Problem: Learning With Errors [Regev'05]

- ▶ Parameters: dimension n , modulus q , error distribution
- ▶ **Search:** find secret $\mathbf{s} \in \mathbb{Z}_q^n$ given many 'noisy inner products'

$$\left(\begin{array}{ccc} \dots & \mathbf{A} & \dots \end{array} \right), \quad \left(\dots \quad \mathbf{b}^t \quad \dots \right) = \mathbf{s}^t \mathbf{A} + \mathbf{e}^t$$


$\sqrt{n} \leq \text{error} \ll q$, 'rate' α

- ▶ **Decision:** distinguish (\mathbf{A}, \mathbf{b}) from uniform (\mathbf{A}, \mathbf{b})

LWE is Hard

$$\begin{array}{ccccccc} (n/\alpha)\text{-approx worst case} & & & & & & \\ \text{lattice problems} & \leq & \text{search-LWE} & \leq & \text{decision-LWE} & \leq & \text{crypto} \\ & & \uparrow & & \uparrow & & \\ & & \text{(quantum [R'05])} & & \text{[BFKL'93,R'05,...]} & & \end{array}$$

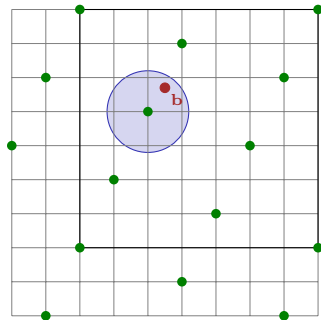
- ▶ Also fully *classical* reductions, for worse params [Peikert'09,BLPRS'13]

LWE is a Lattice Problem

- ▶ LWE is 'dual' to SIS. Let

$$\mathcal{L}(\mathbf{A}) = \{ \mathbf{z}^t \equiv \mathbf{s}^t \mathbf{A} \pmod{q} \} .$$

Given \mathbf{A} and $\mathbf{b} \approx \mathbf{s}\mathbf{A}$, find \mathbf{s} .



LWE is a Lattice Problem

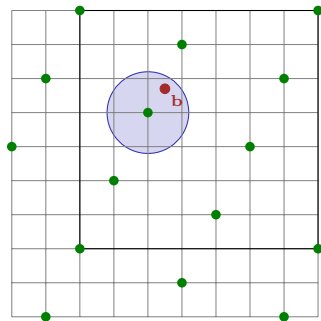
- ▶ LWE is 'dual' to SIS. Let

$$\mathcal{L}(\mathbf{A}) = \{ \mathbf{z}^t \equiv \mathbf{s}^t \mathbf{A} \pmod{q} \} .$$

Given \mathbf{A} and $\mathbf{b} \approx \mathbf{s}\mathbf{A}$, find \mathbf{s} .

Bounded-Distance Decoding (BDD_α)

- ▶ Given a target that's ' α -far' from a lattice point, find that point.



LWE is a Lattice Problem

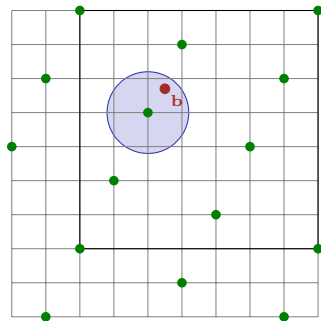
- ▶ LWE is 'dual' to SIS. Let

$$\mathcal{L}(\mathbf{A}) = \{ \mathbf{z}^t \equiv \mathbf{s}^t \mathbf{A} \pmod{q} \} .$$

Given \mathbf{A} and $\mathbf{b} \approx \mathbf{sA}$, find \mathbf{s} .

Bounded-Distance Decoding (BDD_α)

- ▶ Given a target that's ' α -far' from a lattice point, find that point.



Theorem [Regev'05]

solving BDD_α on lattice \mathcal{L}

(quantum)



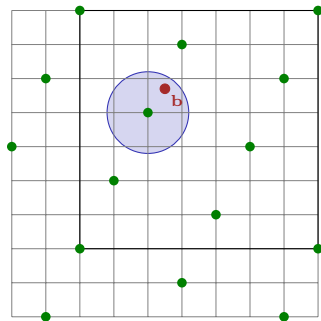
Gaussian **sampling** '(1/α)-short' points from dual lattice \mathcal{L}^*

LWE is a Lattice Problem

- ▶ LWE is 'dual' to SIS. Let

$$\mathcal{L}(\mathbf{A}) = \{ \mathbf{z}^t \equiv \mathbf{s}^t \mathbf{A} \pmod{q} \} .$$

Given \mathbf{A} and $\mathbf{b} \approx \mathbf{sA}$, find \mathbf{s} .



Bounded-Distance Decoding (BDD_α)

- ▶ Given a target that's ' α -far' from a lattice point, find that point.

Theorem [Regev'05]

solving BDD_α on lattice \mathcal{L}

(quantum)



Gaussian **sampling** ' $(1/\alpha)$ -short' points from dual lattice \mathcal{L}^*

- ▶ Key Open Problem: '**dequantize**' this theorem!

LWE is Versatile

Cryptography we can build from LWE:

LWE is Versatile

Cryptography we can build from LWE:

- ✓ Key Exchange and Public Key Encryption
- ✓ Oblivious Transfer
- ✓ Actively Secure Encryption (w/o random oracles)
- ✓ Low-Depth Pseudorandom Functions

LWE is Versatile

Cryptography we can build from LWE:

- ✓ Key Exchange and Public Key Encryption
- ✓ Oblivious Transfer
- ✓ Actively Secure Encryption (w/o random oracles)
- ✓ Low-Depth Pseudorandom Functions
-
- ✓✓ Identity-Based Encryption (w/o RO)
- ✓✓ Hierarchical ID-Based Encryption (w/o RO)
- ✓✓ Noninteractive Zero Knowledge for NP

LWE is Versatile

Cryptography we can build from LWE:

- ✓ Key Exchange and Public Key Encryption
- ✓ Oblivious Transfer
- ✓ Actively Secure Encryption (w/o random oracles)
- ✓ Low-Depth Pseudorandom Functions

- ✓✓ Identity-Based Encryption (w/o RO)
- ✓✓ Hierarchical ID-Based Encryption (w/o RO)
- ✓✓ Noninteractive Zero Knowledge for NP

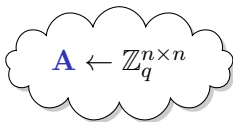
- !!! Fully Homomorphic Encryption
- !!! Attribute-Based Encryption for arbitrary access policies

and much, much more...

Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



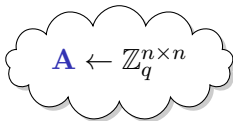
$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



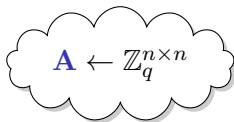
$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$

—————→

Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



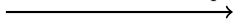
$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



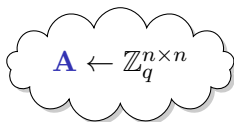
$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



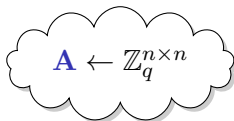
$$\mathbf{r}^t \cdot \mathbf{v} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \approx k$$

$$k \approx \mathbf{u}^t \cdot \mathbf{s} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \in \mathbb{Z}_q$$

Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$

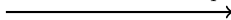


$$\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



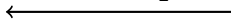
$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



$$\mathbf{r}^t \cdot \mathbf{v} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \approx k$$

$$k \approx \mathbf{u}^t \cdot \mathbf{s} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \in \mathbb{Z}_q$$

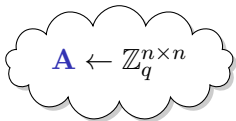
$$c = k + \text{bit} \cdot \frac{q}{2} \in \mathbb{Z}_q$$



Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$

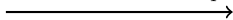


$$\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



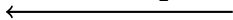
$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



$$\mathbf{r}^t \cdot \mathbf{v} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \approx k$$

$$k \approx \mathbf{u}^t \cdot \mathbf{s} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \in \mathbb{Z}_q$$

$$c = k + \text{bit} \cdot \frac{q}{2} \in \mathbb{Z}_q$$

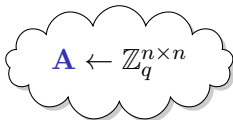


$$(\mathbf{A}, \mathbf{u}, \mathbf{v}, k)$$

Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



$$\mathbf{r}^t \cdot \mathbf{v} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \approx k$$

$$k \approx \mathbf{u}^t \cdot \mathbf{s} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \in \mathbb{Z}_q$$

$$c = k + \text{bit} \cdot \frac{q}{2} \in \mathbb{Z}_q$$



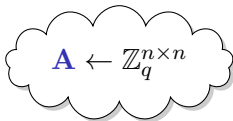
$$(\mathbf{A}, \mathbf{u}, \mathbf{v}, k)$$

by decision-LWE

Key Exchange/Encryption from LWE [Regev'05,LPS'10,LP'11]



$$\mathbf{r} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{A} \leftarrow \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s} \leftarrow \mathbb{Z}^n \text{ (short)}$$



$$\mathbf{u}^t \approx \mathbf{r}^t \cdot \mathbf{A} \in \mathbb{Z}_q^n$$



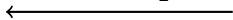
$$\mathbf{v} \approx \mathbf{A} \cdot \mathbf{s} \in \mathbb{Z}_q^n$$



$$\mathbf{r}^t \cdot \mathbf{v} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \approx k$$

$$k \approx \mathbf{u}^t \cdot \mathbf{s} \approx \mathbf{r}^t \mathbf{A} \mathbf{s} \in \mathbb{Z}_q$$

$$c = k + \text{bit} \cdot \frac{q}{2} \in \mathbb{Z}_q$$



$$(\mathbf{A}, \mathbf{u}, \mathbf{v}, k)$$

by decision-LWE

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, **according to cryptanalysis**. Any theory?

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, according to cryptanalysis. Any theory?
- ▶ Regev's full quantum reduction doesn't apply for such error, but a component (classical) reduction 'BDD with $DGS \leq LWE$ ' does.

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, according to cryptanalysis. Any theory?
- ▶ Regev's full quantum reduction doesn't apply for such error, but a component (classical) reduction 'BDD with DGS \leq LWE' does.

BDD with DGS (implicit in [AR'04,R'05,LLM'06,DRS'14])

- ▶ Solve BDD to distance d , given N Gaussian samples of width (say) $\geq 2\sqrt{\log N}/d$ over the dual lattice.

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, according to cryptanalysis. Any theory?
- ▶ Regev's full quantum reduction doesn't apply for such error, but a component (classical) reduction 'BDD with DGS \leq LWE' does.

BDD with DGS (implicit in [AR'04,R'05,LLM'06,DRS'14])

- ▶ Solve BDD to distance d , given N Gaussian samples of width (say) $\geq 2\sqrt{\log N}/d$ over the dual lattice.
- ▶ Known algorithms **can exploit narrower samples**, but not these (?).

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, according to cryptanalysis. Any theory?
- ▶ Regev's full quantum reduction doesn't apply for such error, but a component (classical) reduction 'BDD with DGS \leq LWE' does.

BDD with DGS (implicit in [AR'04,R'05,LLM'06,DRS'14])

- ▶ Solve BDD to distance d , given N Gaussian samples of width (say) $\geq 2\sqrt{\log N}/d$ over the dual lattice.
- ▶ Known algorithms can exploit narrower samples, but not these (?).

Questions

- 1 Is **BDD w/DGS actually hard**? What effect does N have?

LWE In Practice: Frodo(KEM) [BCD+'16,ABD+'17]

NIST PQC alternate FrodoKEM: $640 \leq n \leq 1344$ and $q \in \{2^{15}, 2^{16}\}$.

- ▶ Uses Gaussian error of std dev $1.4 \leq \sigma \leq 2.8 \ll \sqrt{n}$.
- ▶ These params seem hard, according to cryptanalysis. Any theory?
- ▶ Regev's full quantum reduction doesn't apply for such error, but a component (classical) reduction 'BDD with DGS \leq LWE' does.

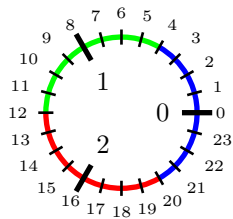
BDD with DGS (implicit in [AR'04,R'05,LLM'06,DRS'14])

- ▶ Solve BDD to distance d , given N Gaussian samples of width (say) $\geq 2\sqrt{\log N}/d$ over the dual lattice.
- ▶ Known algorithms can exploit narrower samples, but not these (?).

Questions

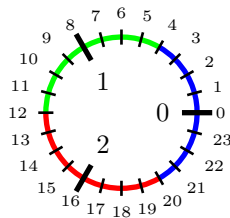
- 1 Is BDD w/DGS actually hard? What effect does N have?
- 2 **Tightness** of the BDD w/DGS \leq LWE reduction in N, σ .

Learning With **Rounding** (LWR) [BanerjeePeikertRosen'12]



Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

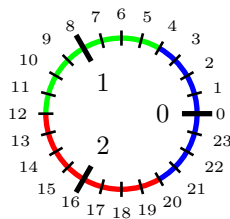
- ▶ KEY IDEA: generate error **deterministically**, by **rounding** \mathbb{Z}_q to a 'sparser' subset.



Learning With **Rounding** (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

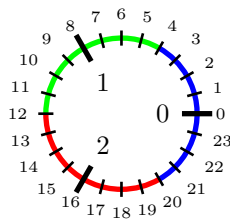


Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to **remove** error!)



Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

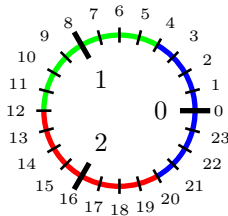
- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to remove error!)

- ▶ LWR problem: find \mathbf{s} (or distinguish from random), given pairs

$$(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p) \in \mathbb{Z}_q \times \mathbb{Z}_p .$$



Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

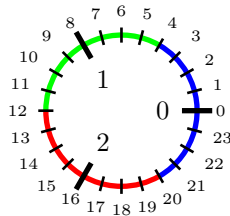
Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to remove error!)

- ▶ LWR problem: find \mathbf{s} (or distinguish from random), given pairs

$$(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p) \in \mathbb{Z}_q \times \mathbb{Z}_p .$$

LWE **conceals** low bits with random error; LWR just **discards** them.

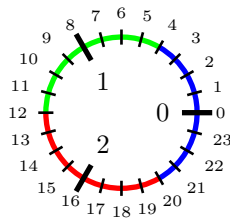


Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to remove error!)



- ▶ LWR problem: find \mathbf{s} (or distinguish from random), given pairs

$$(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p) \in \mathbb{Z}_q \times \mathbb{Z}_p .$$

LWE conceals low bits with random error; LWR just discards them.

Theorem [BPR'12,...]

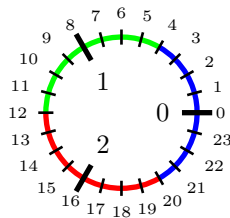
- ▶ For $q \geq p \cdot E \cdot 2^\lambda$, LWR is **no easier than** LWE with error size E , for security parameter $\approx \lambda$.

Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to remove error!)



- ▶ LWR problem: find \mathbf{s} (or distinguish from random), given pairs

$$(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p) \in \mathbb{Z}_q \times \mathbb{Z}_p .$$

LWE conceals low bits with random error; LWR just discards them.

Theorem [BPR'12,...]

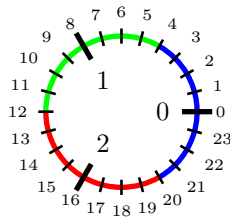
- ▶ For $q \geq p \cdot E \cdot 2^\lambda$, LWR is no easier than LWE with error size E , for security parameter $\approx \lambda$. (Error width $q/p > 2^\lambda$, rate $\alpha = E/q < 2^{-\lambda}$.)

Learning With Rounding (LWR) [BanerjeePeikertRosen'12]

- ▶ KEY IDEA: generate error deterministically, by rounding \mathbb{Z}_q to a 'sparser' subset.

Let $p < q$ and define $\lfloor x \rfloor_p := \lfloor x \cdot p/q \rfloor \bmod p$.

(LWE decryption uses this to remove error!)



- ▶ LWR problem: find \mathbf{s} (or distinguish from random), given pairs

$$(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p) \in \mathbb{Z}_q \times \mathbb{Z}_p .$$

LWE conceals low bits with random error; LWR just discards them.

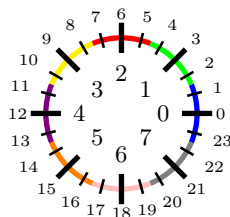
Theorem [BPR'12, ...]

- ▶ For $q \geq p \cdot E \cdot 2^\lambda$, LWR is no easier than LWE with error size E , for security parameter $\approx \lambda$. (Error width $q/p > 2^\lambda$, rate $\alpha = E/q < 2^{-\lambda}$.)

Proof idea: w.h.p., $(\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle + e \rfloor_p) = (\mathbf{a}_i, \lfloor \langle \mathbf{s}, \mathbf{a}_i \rangle \rfloor_p)$.

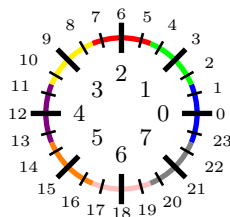
LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .



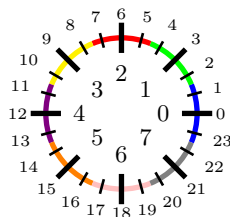
LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .
- ▶ **But systems use small** q/p , e.g., $q/p \approx 3$ or 8 .



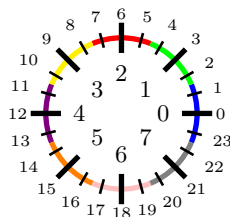
LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .
- ▶ But systems use small q/p , e.g., $q/p \approx 3$ or 8 .
- ▶ Heuristically, **seems to resist known attacks**.
But **little public scrutiny** of such 'small rounding'!



LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .
- ▶ But systems use small q/p , e.g., $q/p \approx 3$ or 8 .
- ▶ Heuristically, seems to resist known attacks.
But little public scrutiny of such 'small rounding'!

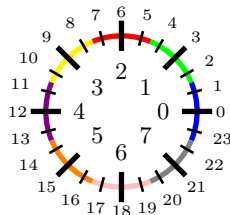


Open Questions

- 1 Any **theoretical support** for small rounding?
Tighter connection to LWE? 'Native' worst-case hardness?

LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .
- ▶ But systems use small q/p , e.g., $q/p \approx 3$ or 8 .
- ▶ Heuristically, seems to resist known attacks.
But little public scrutiny of such 'small rounding'!

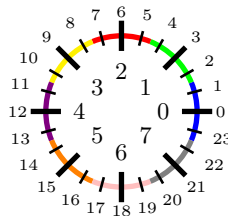


Open Questions

- ① Any theoretical support for small rounding?
Tighter connection to LWE? 'Native' worst-case hardness?
- ② (Quantum) **attacks that exploit small rounding?**

LWR In Practice: SABER [DKRV'17], NTRU Prime [BCLV'17]

- ▶ Theorems require large 'rounding width' q/p .
- ▶ But systems use small q/p , e.g., $q/p \approx 3$ or 8 .
- ▶ Heuristically, seems to resist known attacks.
But little public scrutiny of such 'small rounding'!



Open Questions

- 1 Any theoretical support for small rounding?

Tighter connection to LWE? 'Native' worst-case hardness?

- 2 (Quantum) **attacks that exploit small rounding**?

Regev'02 uses rounding to quantumly reduce BDD to a 'noisy' cyclic hidden-shift problem, which has a $\exp(\sqrt{\log |G|})$ quantum algorithm.

Could those techniques be useful here?

Lattices

Efficiency from Algebraic Structure

SIS/LWE/LWR are Efficient(-ish)

$$(\cdots \mathbf{a}_i \cdots) \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + e_i = \mathbf{b}_i \in \mathbb{Z}_q$$

- ▶ Getting **one** random-looking scalar $b_i \in \mathbb{Z}_q$ requires an **n -dim mod- q inner product**

SIS/LWE/LWR are Efficient(-ish)

$$(\dots \mathbf{a}_i \dots) \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + e_i = b_i \in \mathbb{Z}_q$$

- ▶ Getting one random-looking scalar $b_i \in \mathbb{Z}_q$ requires an n -dim mod- q inner product
- ▶ Can **amortize** each \mathbf{a}_i over many secrets \mathbf{s}_j , but still $\tilde{O}(n)$ **work** per scalar output.

SIS/LWE/LWR are Efficient(-ish)

$$(\cdots \mathbf{a}_i \cdots) \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + e_i = \mathbf{b}_i \in \mathbb{Z}_q$$

- ▶ Getting one random-looking scalar $b_i \in \mathbb{Z}_q$ requires an n -dim mod- q inner product
- ▶ Can amortize each \mathbf{a}_i over many secrets \mathbf{s}_j , but still $\tilde{O}(n)$ work per scalar output.

- ▶ Cryptosystems have rather large keys:

$$pk = \underbrace{\begin{pmatrix} \vdots \\ \mathbf{A} \\ \vdots \end{pmatrix}}_n, \quad \left. \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \right\} \Omega(n)$$

SIS/LWE/LWR are Efficient(-ish)

$$(\cdots \mathbf{a}_i \cdots) \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + e_i = \mathbf{b}_i \in \mathbb{Z}_q$$

- ▶ Getting one random-looking scalar $b_i \in \mathbb{Z}_q$ requires an n -dim mod- q inner product
- ▶ Can amortize each \mathbf{a}_i over many secrets \mathbf{s}_j , but still $\tilde{O}(n)$ work per scalar output.

- ▶ Cryptosystems have rather large keys:

$$pk = \underbrace{\begin{pmatrix} \vdots \\ \mathbf{A} \\ \vdots \end{pmatrix}}_n, \quad \left. \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \right\} \Omega(n)$$

- ▶ Inherently $\geq n^2$ time to encrypt & decrypt an n -bit message.

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just **one** (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just one (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .

Question

- ▶ How to define the product ' \star ' so that (\mathbf{a}, \mathbf{b}) is pseudorandom?

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just one (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .

Question

- ▶ How to define the product ' \star ' so that (\mathbf{a}, \mathbf{b}) is pseudorandom?
- ▶ Careful! With small error, **coordinate-wise multiplication** is insecure!

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just one (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .

Question

- ▶ How to define the product ' \star ' so that (\mathbf{a}, \mathbf{b}) is pseudorandom?
- ▶ Careful! With small error, coordinate-wise multiplication is insecure!

Answer

- ▶ ' \star ' = multiplication in a **polynomial ring**: e.g., $\mathbb{Z}_q[X]/(X^d + 1)$.
Fast and practical with FFT: $d \log d$ operations mod q .

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just one (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .

Question

- ▶ How to define the product ' \star ' so that (\mathbf{a}, \mathbf{b}) is pseudorandom?
- ▶ Careful! With small error, coordinate-wise multiplication is insecure!

Answer

- ▶ ' \star ' = multiplication in a **polynomial ring**: e.g., $\mathbb{Z}_q[X]/(X^d + 1)$.
Fast and practical with FFT: $d \log d$ operations mod q .
- ▶ Same ring structures used in NTRU cryptosystem [HPS'98],
compact one-way / CR hash functions [Mic'02, PR'06, LM'06, ...]

Wishful Thinking...

$$\begin{pmatrix} \vdots \\ \mathbf{a} \\ \vdots \end{pmatrix} \star \begin{pmatrix} \vdots \\ \mathbf{s} \\ \vdots \end{pmatrix} + \begin{pmatrix} \vdots \\ \mathbf{e} \\ \vdots \end{pmatrix} = \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} \in \mathbb{Z}_q^d$$

- ▶ Get d pseudorandom scalars from just one (cheap) product operation?
- ▶ Replace $\mathbb{Z}_q^{d \times d}$ -chunks by \mathbb{Z}_q^d .



LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$

LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$
 - ★ Elements of R_q are **degree $< d$ polynomials** with **mod- q coefficients**
 - ★ Operations in R_q are **very efficient** using FFT-like algorithms

LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$
 - ★ Elements of R_q are degree $< d$ polynomials with mod- q coefficients
 - ★ Operations in R_q are very efficient using FFT-like algorithms
- ▶ **Search:** find secret vector of polynomials $\mathbf{s} \in R_q^k$, given:

$$\mathbf{a}_1 \leftarrow R_q^k \quad , \quad \mathbf{b}_1 \approx \langle \mathbf{s}, \mathbf{a}_1 \rangle \in R_q$$

$$\mathbf{a}_2 \leftarrow R_q^k \quad , \quad \mathbf{b}_2 \approx \langle \mathbf{s}, \mathbf{a}_2 \rangle \in R_q$$

⋮

LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$
 - ★ Elements of R_q are degree $< d$ polynomials with mod- q coefficients
 - ★ Operations in R_q are very efficient using FFT-like algorithms
- ▶ **Search:** find secret vector of polynomials $\mathbf{s} \in R_q^k$, given:

$$\mathbf{a}_1 \leftarrow R_q^k \quad , \quad b_1 \approx \langle \mathbf{s}, \mathbf{a}_1 \rangle \in R_q$$

$$\mathbf{a}_2 \leftarrow R_q^k \quad , \quad b_2 \approx \langle \mathbf{s}, \mathbf{a}_2 \rangle \in R_q$$

$$\vdots$$

- ★ Each eq. is d related eq.'s on a secret of dim $n = kd$ over \mathbb{Z}_q .

LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$
 - ★ Elements of R_q are degree $< d$ polynomials with mod- q coefficients
 - ★ Operations in R_q are very efficient using FFT-like algorithms
- ▶ **Search:** find secret vector of polynomials $\mathbf{s} \in R_q^k$, given:

$$\begin{array}{ll} \mathbf{a}_1 \leftarrow R_q^k & , \quad \mathbf{b}_1 \approx \langle \mathbf{s}, \mathbf{a}_1 \rangle \in R_q \\ \mathbf{a}_2 \leftarrow R_q^k & , \quad \mathbf{b}_2 \approx \langle \mathbf{s}, \mathbf{a}_2 \rangle \in R_q \\ & \vdots \end{array}$$

- ★ Each eq. is d related eq.'s on a secret of dim $n = kd$ over \mathbb{Z}_q .
- ★ LWE: $d = 1, k = n$.
Ring-LWE: $d = n, k = 1$.
Module-LWE: interpolate.

LWE Over Rings/Modules, Over Simplified [LPR'10,BGV'11,LS'12]

- ▶ Let $R = \mathbb{Z}[X]/(X^d + 1)$ for d a power of two, and $R_q = R/qR$
 - ★ Elements of R_q are degree $< d$ polynomials with mod- q coefficients
 - ★ Operations in R_q are very efficient using FFT-like algorithms
- ▶ **Search:** find secret vector of polynomials $\mathbf{s} \in R_q^k$, given:
 - ★ Each eq. is d related eq.'s on a secret of dim $n = kd$ over \mathbb{Z}_q .
 - ★ LWE: $d = 1, k = n$.
 - Ring-LWE: $d = n, k = 1$.
 - Module-LWE: interpolate.
- ▶ **Decision:** distinguish (\mathbf{a}_i, b_i) from uniform $(\mathbf{a}_i, b_i) \in R_q^k \times R_q$

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on
rank- k *module* lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum,
any $R = \mathcal{O}_K$) (classical,
any $R = \mathcal{O}_K$)

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on
rank- k *module* lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum,
any $R = \mathcal{O}_K$) (classical,
any $R = \mathcal{O}_K$)

Open Questions

- 1 Can we 'de-quantize' the worst-case/average-case reduction?

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on
rank- k *module* lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum,
any $R = \mathcal{O}_K$) (classical,
any $R = \mathcal{O}_K$)

Open Questions

- 1 Can we 'de-quantize' the worst-case/average-case reduction?

The classical GapSVP \leq LWE reduction is of limited use: for the relevant factors, GapSVP for ideals ($k = 1$) is easy.

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on rank- k *module* lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum, any $R = \mathcal{O}_K$) (classical, any $R = \mathcal{O}_K$)

Open Questions

- 1 Can we 'de-quantize' the worst-case/average-case reduction?

The classical GapSVP \leq LWE reduction is of limited use: for the relevant factors, GapSVP for ideals ($k = 1$) is easy.

- 2 How hard (or not) is **approx-SVP on ideal/module lattices**?

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on rank- k *module* lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum, any $R = \mathcal{O}_K$) (classical, any $R = \mathcal{O}_K$)

Open Questions

- 1 Can we 'de-quantize' the worst-case/average-case reduction?

The classical GapSVP \leq LWE reduction is of limited use: for the relevant factors, GapSVP for ideals ($k = 1$) is easy.

- 2 How hard (or not) is approx-SVP on ideal/module lattices?

For poly-approx, **no significant improvements** vs. general lattices, even for ideals
For subexp-approx, we have **better quantum algs for ideals**, but not for $k > 1$:

[CGS'15, CDPR'16, CDW'17, PHS'19, ...]

Hardness of Ring/Module-LWE

Theorems [..., SSTX'09, LPR'10, LS'12, PRS'17, RSW'18, ...]

worst-case approx-SVP on rank- k module lattices over R \leq search R^k -LWE \leq decision R^k -LWE

(quantum, any $R = \mathcal{O}_K$) (classical, any $R = \mathcal{O}_K$)

Open Questions

- 1 Can we 'de-quantize' the worst-case/average-case reduction?

The classical GapSVP \leq LWE reduction is of limited use: for the relevant factors, GapSVP for ideals ($k = 1$) is easy.

- 2 How hard (or not) is approx-SVP on ideal/module lattices?

For poly-approx, no significant improvements vs. general lattices, even for ideals
For subexp-approx, we have better quantum algs for ideals, but not for $k > 1$:

[CGS'15, CDPR'16, CDW'17, PHS'19, ...]

- 3 Are there reverse reductions? (Seems not, without increasing k ...)

Ring/Module-LWE In Practice: Kyber, SABER, NTRU(')

- ▶ NTRU(') use **fixed rank** $k = 1$ over rings of **increasing degree** d .
Kyber, SABER use **increasing rank** k over a ring of **fixed degree** d .

Ring/Module-LWE In Practice: Kyber, SABER, NTRU(')

- ▶ NTRU(') use **fixed rank** $k = 1$ over rings of **increasing degree** d .
Kyber, SABER use **increasing rank** k over a ring of **fixed degree** d .
Cryptanalysis suggests that **$n = kd$ mainly controls hardness**, even though increasing k yields 'less structure'. Any distinction?

Ring/Module-LWE In Practice: Kyber, SABER, NTRU(')

- ▶ NTRU(') use fixed rank $k = 1$ over rings of increasing degree d .
Kyber, SABER use increasing rank k over a ring of fixed degree d .
Cryptanalysis suggests that $n = kd$ mainly controls hardness, even though increasing k yields 'less structure'. Any distinction?
- ▶ Theorems require moderate error sizes $\gg \sqrt{n}$ in each coefficient.
Systems use small error sizes $\in [1, 7]$.
Seems hard according to cryptanalysis. Theory? (Quantum) attacks?

Lattices: Closing Thoughts

- ① Lattices are a source of **many seemingly quantum-hard problems**, and offer an amazing platform for cryptography.

Lattices: Closing Thoughts

- ① Lattices are a source of many seemingly quantum-hard problems, and offer an amazing platform for cryptography.
- ② There are (moderate to huge) **gaps between theorems and practical parameters**. Narrow them, exploit them—or both!

Lattices: Closing Thoughts

- ① Lattices are a source of many seemingly quantum-hard problems, and offer an amazing platform for cryptography.
- ② There are (moderate to huge) gaps between theorems and practical parameters. Narrow them, exploit them—or both!
- ③ **Many important questions** need attention from quantum experts. The future of our digital security may depend on it!

Bonus: Isogenies

Elliptic Curves and Isogenies

- ▶ An **elliptic curve** E over a field \mathbb{F} is the **set of solutions** $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a **group** with identity \mathcal{O} .

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a group with identity \mathcal{O} .
- ▶ Since 1980s, cryptography has used **dlog problem** on ECs over finite \mathbb{F} .

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a group with identity \mathcal{O} .
- ▶ Since 1980s, cryptography has used dlog problem on ECs over finite \mathbb{F} .
But this is **quantumly broken by Shor's algorithm**.

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a group with identity \mathcal{O} .
- ▶ Since 1980s, cryptography has used dlog problem on ECs over finite \mathbb{F} .
But this is quantumly broken by Shor's algorithm.
So **are ECs hopeless** for crypto? **Maybe not!**

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a group with identity \mathcal{O} .
- ▶ Since 1980s, cryptography has used dlog problem on ECs over finite \mathbb{F} .
But this is quantumly broken by Shor's algorithm.
So are ECs hopeless for crypto? Maybe not!
- ▶ An **isogeny** is a **map from one elliptic curve E/\mathbb{F} to another E'/\mathbb{F}** satisfying certain algebraic conditions. (Not necessarily an isomorphism.)

Elliptic Curves and Isogenies

- ▶ An elliptic curve E over a field \mathbb{F} is the set of solutions $(x, y) \in \mathbb{F}^2$ to

$$y^2 = x^3 + ax + b$$

for suitable fixed $a, b \in \mathbb{F}$, plus a 'point at infinity' \mathcal{O} .

- ▶ With suitable 'point addition,' E is a group with identity \mathcal{O} .
- ▶ Since 1980s, cryptography has used dlog problem on ECs over finite \mathbb{F} .
But this is quantumly broken by Shor's algorithm.
So are ECs hopeless for crypto? Maybe not!
- ▶ An isogeny is a map from one elliptic curve E/\mathbb{F} to another E'/\mathbb{F} satisfying certain algebraic conditions. (Not necessarily an isomorphism.)
- ▶ There are proposals to use **conjectured-hard problems** related to **finding isogenies** between isogenous curves.

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- 1 Use isogenies for **commutative group action** to get **DH-style key agreement** [Couveignes'97, RostovtsevStolbunov'04].

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- 1 Use isogenies for commutative group action to get DH-style key agreement [Couveignes'97, RostovtsevStolbunov'04].

Real instantiation: **CSIDH** [CLMPR'18]. Very small (?), not so fast.

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- ① Use isogenies for commutative group action to get DH-style key agreement [Couveignes'97,RostovtsevStolbunov'04].

Real instantiation: CSIDH [CLMPR'18]. Very small (?), not so fast.

Much less quantum security than initially conjectured [BS'18/'20,P'20].

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- 1 Use isogenies for commutative group action to get DH-style key agreement [Couveignes'97,RostovtsevStolbunov'04].

Real instantiation: CSIDH [CLMPR'18]. Very small (?), not so fast.

Much less quantum security than initially conjectured [BS'18/'20,P'20].

- 2 Use **isogeny graph** on 'supersingular' curves: SIDH [DeFeoJaoPlut'11].

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- ① Use isogenies for commutative group action to get DH-style key agreement [Couveignes'97,RostovtsevStolbunov'04].
Real instantiation: CSIDH [CLMPR'18]. Very small (?), not so fast.
Much less quantum security than initially conjectured [BS'18/'20,P'20].
- ② Use isogeny graph on 'supersingular' curves: SIDH [DeFeoJaoPlut'11].
Real instantiation: **NIST alternate SIKE** [JAC+'17]. Small, not so fast.

Cryptography from Isogenies

Two main kinds of constructions using isogenies:

- 1 Use isogenies for commutative group action to get DH-style key agreement [Couveignes'97, RostovtsevStolbunov'04].

Real instantiation: CSIDH [CLMPR'18]. Very small (?), not so fast.

Much less quantum security than initially conjectured [BS'18/'20, P'20].

- 2 Use isogeny graph on 'supersingular' curves: SIDH [DeFeoJaoPlut'11].

Real instantiation: NIST alternate SIKE [JAC+'17]. Small, not so fast.

No (quantum) cryptanalytic improvements since original proposal.

Opportunity?

CSIDH ('sea-side') [CastryckLangeMartindalePannyRenes'18]

- ▶ Isogeny-based 'post-quantum **commutative group action**' following [Couveignes'97,RostovtsevStolbunov'04]: abelian group G , set Z , action

$$\star: G \times Z \rightarrow Z .$$

CSIDH ('sea-side') [CastrycckLangeMartindalePannyRenes'18]

- ▶ Isogeny-based 'post-quantum **commutative group action**' following [Couveignes'97,RostovtsevStolbunov'04]: abelian group G , set Z , action

$$\star: G \times Z \rightarrow Z .$$

DiffieHellman-style **noninteractive key exchange** with public param $z \in Z$:

Alice: secret $a \in G$, public $p_A = a \star z \in Z$

Bob: secret $b \in G$, public $p_B = b \star z \in Z$

Shared key: $a \star p_B = b \star p_A = (a + b) \star z$, by commutativity

CSIDH ('sea-side') [CastrycckLangeMartindalePannyRenes'18]

- ▶ Isogeny-based 'post-quantum commutative group action' following [Couveignes'97,RostovtsevStolbunov'04]: abelian group G , set Z , action

$$\star: G \times Z \rightarrow Z .$$

DiffieHellman-style noninteractive key exchange with public param $z \in Z$:

Alice: secret $a \in G$, public $p_A = a \star z \in Z$

Bob: secret $b \in G$, public $p_B = b \star z \in Z$

Shared key: $a \star p_B = b \star p_A = (a + b) \star z$, by commutativity

- ▶ Efficient! 64-byte keys, 80ms key exchange for **claimed NIST level 1 quantum security**: as hard as AES-128 key search

CSIDH ('sea-side') [CastrycckLangeMartindalePannyRenes'18]

- ▶ Isogeny-based 'post-quantum commutative group action' following [Couveignes'97,RostovtsevStolbunov'04]: abelian group G , set Z , action

$$\star: G \times Z \rightarrow Z .$$

DiffieHellman-style noninteractive key exchange with public param $z \in Z$:

Alice: secret $a \in G$, public $p_A = a \star z \in Z$

Bob: secret $b \in G$, public $p_B = b \star z \in Z$

Shared key: $a \star p_B = b \star p_A = (a + b) \star z$, by commutativity

- ▶ Efficient! 64-byte keys, 80ms key exchange for claimed NIST level 1 quantum security: as hard as AES-128 key search
- ▶ **Signatures** [Stolbunov'12,DeFeoGalbraith'19,BeullensKleinjungVercauteren'19]: pk + sig = 1468 bytes at same claimed security level

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Sieve Algorithms

[Kuperberg'03] $2^{O(\sqrt{n})}$ oracle queries and qubits

$(n = \log|G|)$

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Sieve Algorithms

[Kuperberg'03] $2^{O(\sqrt{n})}$ oracle queries and qubits $(n = \log|G|)$

[Regev'04] $2^{O(\sqrt{n \log n})}$ oracle queries, only $\text{poly}(n)$ qubits

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Sieve Algorithms

[Kuperberg'03] $2^{O(\sqrt{n})}$ oracle queries and qubits $(n = \log|G|)$

[Regev'04] $2^{O(\sqrt{n \log n})}$ oracle queries, only $\text{poly}(n)$ qubits

[Kuperberg'11] $2^{O(\sqrt{n})}$ oracle queries and bits of **quantum-accessible RAM**.

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Sieve Algorithms

[Kuperberg'03] $2^{O(\sqrt{n})}$ oracle queries and qubits $(n = \log|G|)$

[Regev'04] $2^{O(\sqrt{n \log n})}$ oracle queries, only $\text{poly}(n)$ qubits

[Kuperberg'11] $2^{O(\sqrt{n})}$ oracle queries and bits of **quantum-accessible RAM**.
'Collimation **sieve**' subsumes prior two, offers more tradeoffs.

Attacking the CSIDH, Quantumly

- ▶ Secret-key recovery: given $z, a \star z \in Z$, find $a \in G$ (or equivalent).
Reduces to **Hidden-Shift Problem** (HShP) on G [ChildsJaoSoukharev'10].

Quantum HShP Algorithm Ingredients [Kuperberg'03,...]

- 1 **Oracle** outputs random 'labeled' quantum states, by evaluating \star on a uniform superposition over G .
- 2 **Sieve** combines labeled states to generate 'more favorable' ones.
- 3 **Measurement** of 'very favorable' state recovers bit(s) of hidden shift.

Sieve Algorithms

[Kuperberg'03] $2^{O(\sqrt{n})}$ oracle queries and qubits $(n = \log|G|)$

[Regev'04] $2^{O(\sqrt{n \log n})}$ oracle queries, only $\text{poly}(n)$ qubits

[Kuperberg'11] $2^{O(\sqrt{n})}$ oracle queries and bits of **quantum-accessible RAM**.
'Collimation sieve' subsumes prior two, offers more tradeoffs.
E.g., $\log(\text{queries}) \cdot \log(\text{QRACM}) \gtrsim n$.

Prior Security Estimates for CSIDH-512

- ▶ Oracle costs $\leq 2^{43.3}$ T-gates (+ much cheaper linear gates)
for 'best case,' somewhat **non-uniform superposition** [BLMP'19]

Prior Security Estimates for CSIDH-512

- ▶ Oracle costs $\leq 2^{43.3}$ T-gates (+ much cheaper linear gates)
for 'best case,' somewhat non-uniform superposition [BLMP'19]
Good reason to expect **similar cost for uniform** superposition [BKV'19]

Prior Security Estimates for CSIDH-512

- ▶ Oracle costs $\leq 2^{43.3}$ T-gates (+ much cheaper linear gates) for 'best case,' somewhat non-uniform superposition [BLMP'19]
Good reason to expect similar cost for uniform superposition [BKV'19]
- ▶ Sieve costs:

Work	Algorithm	Oracle queries	Sieve memory
CSIDH paper [CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$

Prior Security Estimates for CSIDH-512

- ▶ Oracle costs $\leq 2^{43.3}$ T-gates (+ much cheaper linear gates) for 'best case,' somewhat non-uniform superposition [BLMP'19]
Good reason to expect similar cost for uniform superposition [BKV'19]
- ▶ Sieve costs:

Work	Algorithm	Oracle queries	Sieve memory
CSIDH paper [CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$
[BonnetainSchrottenloher'18]	[Kuperberg'03]	$2^{32.5}$	2^{31} qubits

Prior Security Estimates for CSIDH-512

- ▶ Oracle costs $\leq 2^{43.3}$ T-gates (+ much cheaper linear gates) for 'best case,' somewhat non-uniform superposition [BLMP'19]
Good reason to expect similar cost for uniform superposition [BKV'19]
- ▶ Sieve costs:

Work	Algorithm	Oracle queries	Sieve memory
CSIDH paper [CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$
[BonnetainSchrottenloher'18]	[Kuperberg'03]	$2^{32.5}$	2^{31} qubits
None prior!	[Kuperberg'11]	??	??

C-Sieving on the CSIDH [P'20]

- ▶ Improve Kuperberg's *c-sieve* in 'practice,' and analyze its concrete complexity on proposed CSIDH parameters.

C-Sieving on the CSIDH [P'20]

- ▶ Improve Kuperberg's c-sieve in 'practice,' and analyze its concrete complexity on proposed CSIDH parameters.
- ▶ Run **simulations** up to the actual CSIDH-512 order $|G| \approx 2^{257.1}$.

C-Sieving on the CSIDH [P'20]

- ▶ Improve Kuperberg's c-sieve in 'practice,' and analyze its concrete complexity on proposed CSIDH parameters.
- ▶ Run simulations up to the actual CSIDH-512 order $|G| \approx 2^{257.1}$.

Work	Algorithm	Oracle queries	Sieve memory
[CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$
[BS'18]	[Kuperberg'03]	$2^{32.5}$	2^{31} qubits
		$2^{18.7}$	2^{32} bits QRACM
This work	[Kuperberg'11]	$2^{15.7}$	2^{40} bits QRACM
		$2^{14.1}$	2^{48} bits QRACM

C-Sieving on the CSIDH [P'20]

- ▶ Improve Kuperberg's c-sieve in 'practice,' and analyze its concrete complexity on proposed CSIDH parameters.
- ▶ Run simulations up to the actual CSIDH-512 order $|G| \approx 2^{257.1}$.

Work	Algorithm	Oracle queries	Sieve memory
[CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$
[BS'18]	[Kuperberg'03]	$2^{32.5}$	2^{31} qubits
		$2^{18.7}$	2^{32} bits QRACM
This work	[Kuperberg'11]	$2^{15.7}$	2^{40} bits QRACM
		$2^{14.1}$	2^{48} bits QRACM

- ▶ Conclusion: proposed CSIDH parameters have **relatively little quantum security** beyond the cost of quantum evaluation of \star .

C-Sieving on the CSIDH [P'20]

- ▶ Improve Kuperberg's c-sieve in 'practice,' and analyze its concrete complexity on proposed CSIDH parameters.
- ▶ Run simulations up to the actual CSIDH-512 order $|G| \approx 2^{257.1}$.

Work	Algorithm	Oracle queries	Sieve memory
[CLMPR'18]	[Regev'04]	2^{62}	$\text{poly}(n)$
[BS'18]	[Kuperberg'03]	$2^{32.5}$	2^{31} qubits
		$2^{18.7}$	2^{32} bits QRACM
This work	[Kuperberg'11]	$2^{15.7}$	2^{40} bits QRACM
		$2^{14.1}$	2^{48} bits QRACM

- ▶ Conclusion: proposed CSIDH parameters have relatively little quantum security beyond the cost of quantum evaluation of \star .

*Independently, [BonnetainSchrottenloher'20] gave a complementary, theoretical c-sieve analysis, arriving at similar conclusions.

Isogenies: Closing Thoughts

- ① Isogenies are a relatively new platform for cryptography, yielding **small and reasonably performant** systems.

Isogenies: Closing Thoughts

- ① Isogenies are a relatively new platform for cryptography, yielding small and reasonably performant systems.
- ② However, they have received **relatively little cryptanalysis so far**, with mixed results.

Isogenies: Closing Thoughts

- ① Isogenies are a relatively new platform for cryptography, yielding small and reasonably performant systems.
- ② However, they have received relatively little cryptanalysis so far, with mixed results.
- ③ **Fundamental questions** need attention from quantum experts!

Isogenies: Closing Thoughts

- ① Isogenies are a relatively new platform for cryptography, yielding small and reasonably performant systems.
- ② However, they have received relatively little cryptanalysis so far, with mixed results.
- ③ Fundamental questions need attention from quantum experts!

Thanks!