

Lattices: From Worst-Case, to Average-Case, to Cryptography

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Georgia Institute of Technology

Public Key Cryptography
and the Geometry of Numbers

6 May 2010

Talk Agenda

- 1 Smoothing and discrete Gaussians
- 2 From worst-case to average-case
- 3 Basic crypto applications

Part 1:

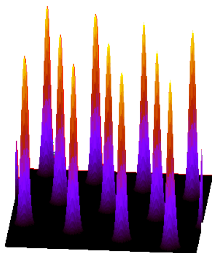
The Smoothing Parameter and Discrete Gaussians

- ▶ D. Micciancio, O. Regev (FOCS 2004)
“Worst-Case to Average-Case Reductions Based on Gaussian Measures”
- ▶ C. Gentry, C. Peikert, V. Vaikuntanathan (STOC 2008)
“Trapdoors for Hard Lattices and New Cryptographic Constructions”

The Smoothing Parameter [AR'04,MR'04]

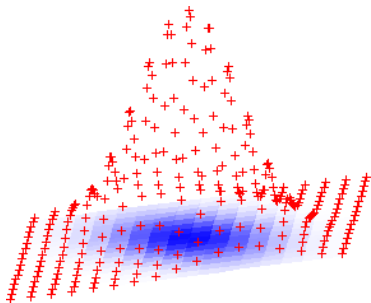
- ▶ Gaussian function $\rho(\mathbf{x}) = e^{-\pi\|\mathbf{x}\|^2}$. Scaled: $\rho_s(\mathbf{x}) = \rho(\mathbf{x}/s)$.

Primal \mathcal{L}



$$f_s(\mathbf{x}) \propto \rho_s(\mathcal{L} + \mathbf{x})$$

Dual \mathcal{L}^*

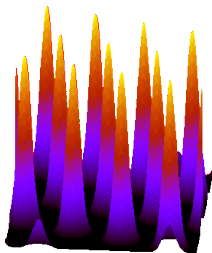


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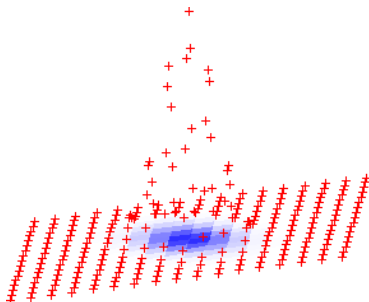
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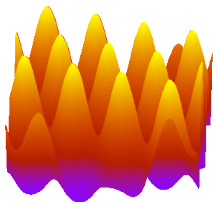


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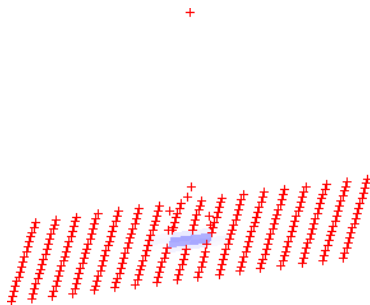
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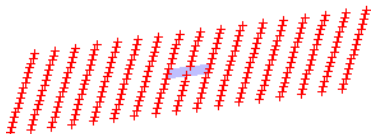
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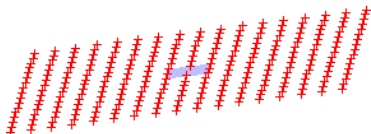
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Definition: Smoothing Parameter

$\text{smooth}(\mathcal{L}) = \min s > 0$ such that $\rho(s\mathcal{L}^* \setminus \{\mathbf{0}\}) \leq \text{negl}(n)$

The Smoothing Parameter [AR'04,MR'04]

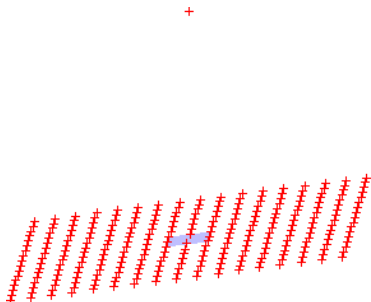
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Key Fact

For $s \geq \text{smooth}(\mathcal{L})$, **every coset has equal* mass**: $\rho_s(\mathcal{L} + \mathbf{x}) \approx \rho_s(\mathcal{L})$.

Smoothing Parameter of \mathbb{Z}^n

Theorem

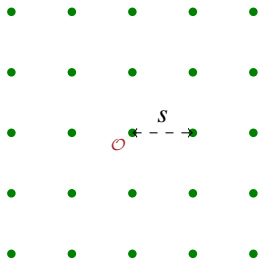
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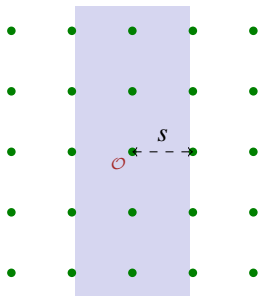
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Lemma: Tail Bound [Banaszczyk'95]

For any lattice \mathcal{L} ,

$$\rho(\mathcal{L} \setminus \square) \leq 2 \exp(-\pi s^2) \cdot \rho(\mathcal{L})$$



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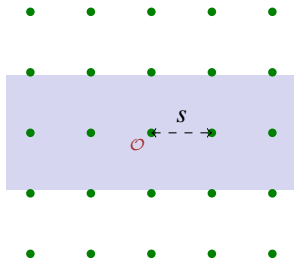
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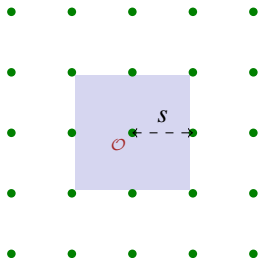
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By union bound,

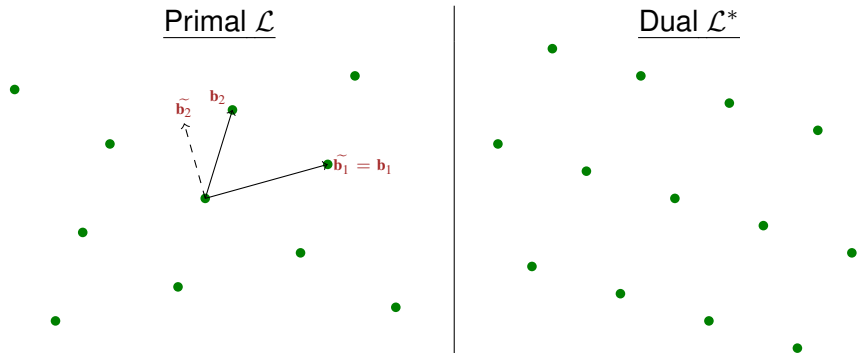
$$\begin{aligned} p &:= \rho(s\mathbb{Z}^n \setminus \{\mathbf{0}\}) = \rho(s\mathbb{Z}^n \setminus \square) \\ &\leq n \cdot \text{negl} \cdot \rho(s\mathbb{Z}^n) \\ &= \text{negl} \cdot (1 + p). \quad \square \end{aligned}$$



Smoothing Parameter of Any Lattice [MR'04,GPV'08]

- ▶ Gram-Schmidt orthogonalization $\tilde{\mathbf{B}}$.

(Note: $\|\tilde{\mathbf{B}}\| := \max_i \|\tilde{\mathbf{b}}_i\| \leq \max_i \|\mathbf{b}_i\|$)



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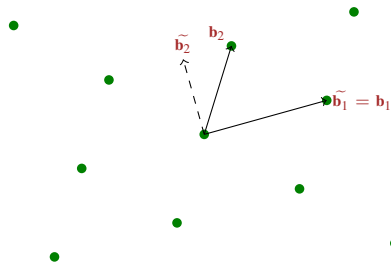
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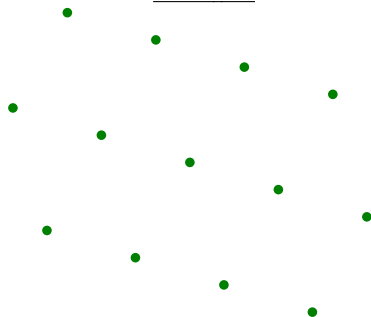
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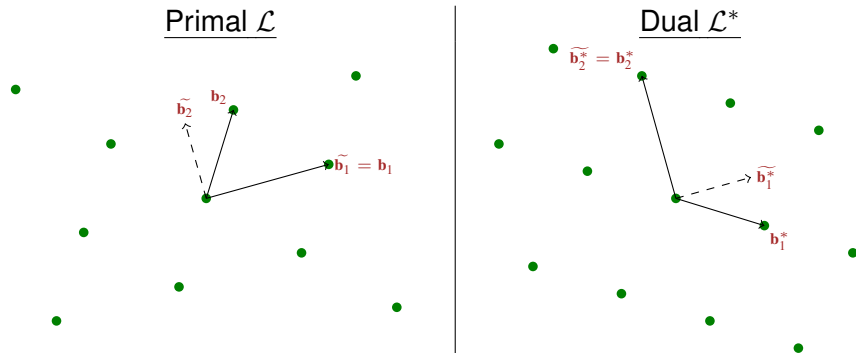
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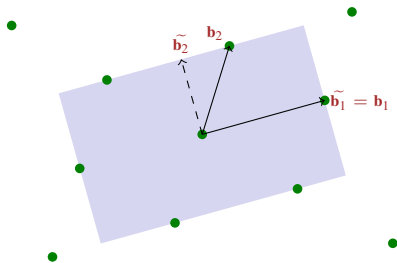
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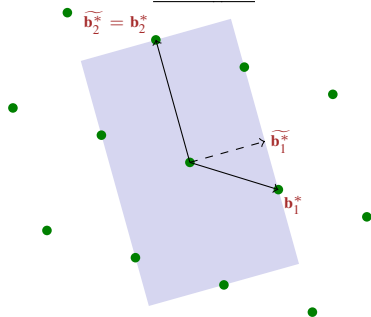
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Fact: $\|\tilde{\mathbf{b}}_i^*\| = 1/\|\tilde{\mathbf{b}}_i\|$

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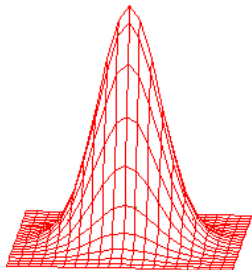


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Discrete Gaussians over Lattices

Suppose $\mathbf{x} \sim \text{Gauss}(s)$ for $s \geq \text{smooth}(\mathcal{L})$.

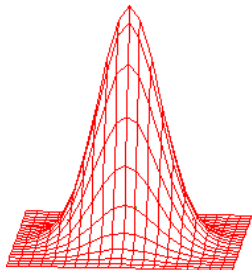


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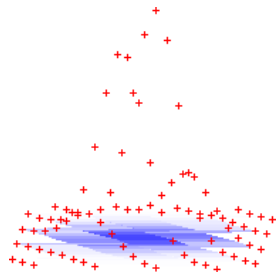
Suppose $\mathbf{x} \sim \text{Gauss}(s)$ for $s \geq \text{smooth}(\mathcal{L})$.

① \mathbf{x} belongs to **uniform*** coset $\mathcal{L} + \mathbf{c}$

$$[\forall \mathbf{c}, \rho_s(\mathcal{L} + \mathbf{c}) \approx \rho_s(\mathcal{L})]$$



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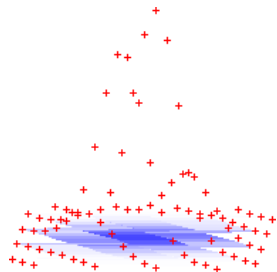


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- 2 Given \mathbf{c} , **conditional** distrib of $\mathbf{x} \in \mathcal{L} + \mathbf{c}$ is:

$$D_{\mathcal{L}+\mathbf{c},s}(\mathbf{x}) \propto \rho_s(\mathbf{x}).$$

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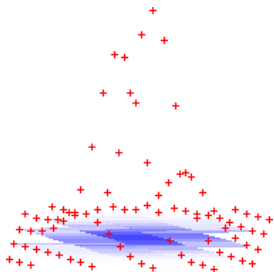
Gaussian-like Properties

- 1 High probability **tail bounds**: for $\mathbf{x} \sim D_{\mathcal{L}+\mathbf{c},s}$,

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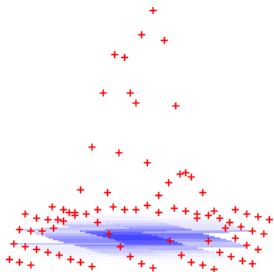
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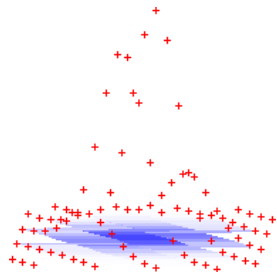
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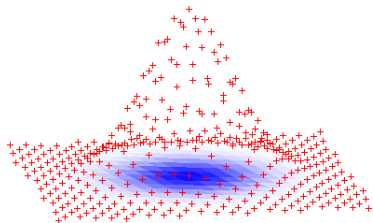
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- 4 Many more ...

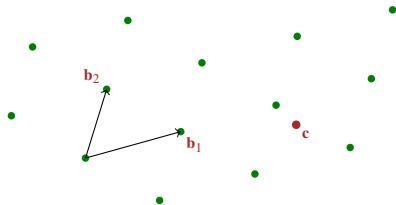
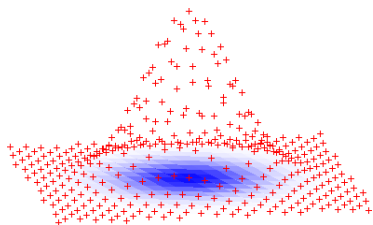
Sampling a Discrete Gaussian [GPV'08,P'10]

- ▶ Given basis \mathbf{B} and $\mathbf{c} \in \mathbb{R}^n$, efficiently sample $D_{\mathcal{L}_{-\mathbf{c},s}}$ for $s \geq \|\tilde{\mathbf{B}}\|$
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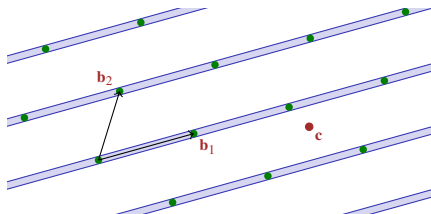
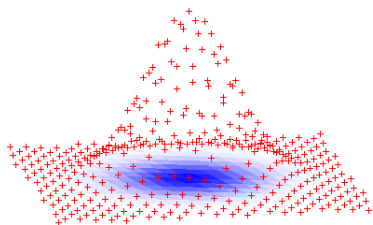
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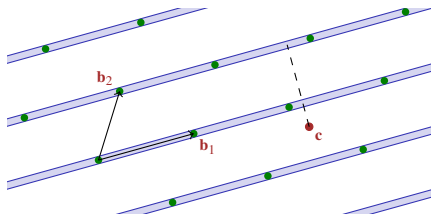
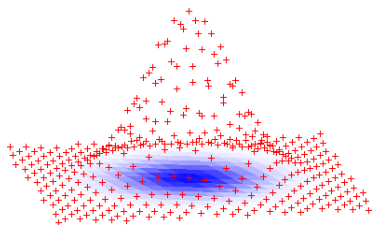
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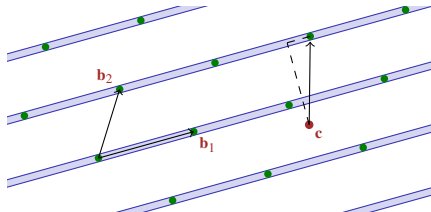
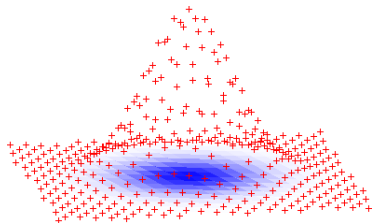
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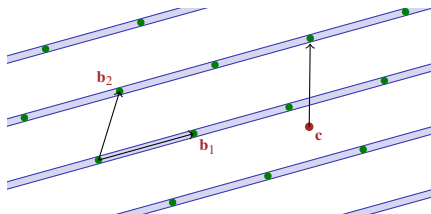
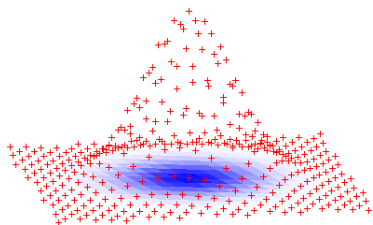
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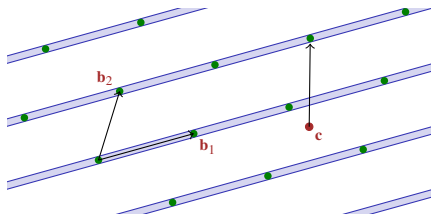
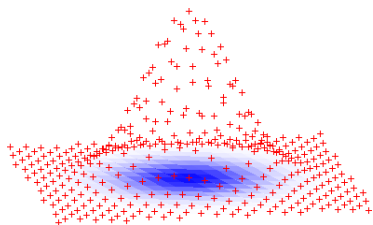
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- ▶ **Proof:** by smoothing, $D_{\mathcal{L}-\mathbf{c},s}(\text{plane})$ depends only on $\text{dist}(\mathbf{c}, \text{plane})$

Sampling a Discrete Gaussian [GPV'08,P'10]

- ▶ Given basis \mathbf{B} and $\mathbf{c} \in \mathbb{R}^n$, efficiently sample $D_{\mathcal{L}-\mathbf{c},s}$ for $s \geq \|\tilde{\mathbf{B}}\|$
 - ★ Output distribution is ‘oblivious’ to input basis \mathbf{B}
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- ▶ Proof: by smoothing, $D_{\mathcal{L}-\mathbf{c},s}(\text{plane})$ depends only on $\text{dist}(\mathbf{c}, \text{plane})$
- ▶ [P'10]: More **efficient, parallel** algorithm for $s \geq \sigma_1(\mathbf{B})$ ($\approx \|\tilde{\mathbf{B}}\|$, often)

Part 2:

From Worst-Case to Average-Case & Basic Crypto Applications

- ▶ M. Ajtai (STOC 1996)
“Generating Hard Instances of Lattice Problems”
- ▶ [MR'04, GPV'08]
- ▶ O. Regev (STOC 2005)
“On Lattices, Learning with Errors, Random Linear Codes, and Cryptography”
- ▶ C. Peikert (STOC 2009)
“Public-Key Cryptosystems from the Worst-Case Shortest Vector Problem”

'Short Integer Solution' (SIS) Problem [Ajtai'96]

- ▶ Given: uniform $\mathbf{a}_1, \dots, \mathbf{a}_m \in \mathbb{Z}_q^n$

$$\begin{pmatrix} | \\ \mathbf{a}_1 \\ | \end{pmatrix} \quad \begin{pmatrix} | \\ \mathbf{a}_2 \\ | \end{pmatrix} \quad \dots \quad \begin{pmatrix} | \\ \mathbf{a}_m \\ | \end{pmatrix} \quad \in \mathbb{Z}_q^n$$

'Short Integer Solution' (SIS) Problem [Ajtai'96]

- ▶ Given: uniform $\mathbf{a}_1, \dots, \mathbf{a}_m \in \mathbb{Z}_q^n$
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$$z_1 \cdot \begin{pmatrix} | \\ \mathbf{a}_1 \\ | \end{pmatrix} + z_2 \cdot \begin{pmatrix} | \\ \mathbf{a}_2 \\ | \end{pmatrix} + \dots + z_m \cdot \begin{pmatrix} | \\ \mathbf{a}_m \\ | \end{pmatrix} = \begin{pmatrix} | \\ \mathbf{0} \\ | \end{pmatrix} \in \mathbb{Z}_q^n$$

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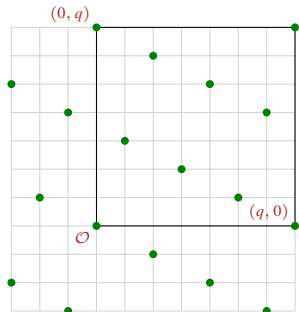
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- ▶ Solutions form a ' q -ary' integer lattice:

$$\mathcal{L}^\perp(\mathbf{A}) = \{\mathbf{z} \in \mathbb{Z}^m : \mathbf{A}\mathbf{z} = \mathbf{0}\} \subseteq \mathbb{Z}^m$$



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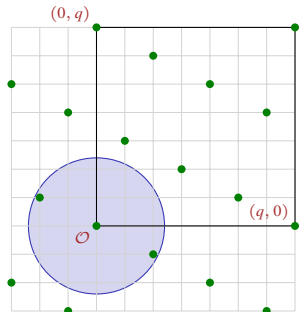
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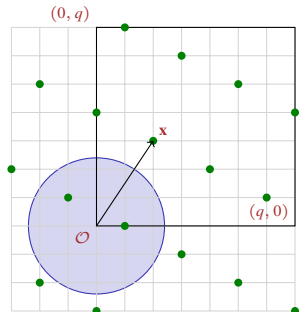
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- ▶ **Syndrome** $\mathbf{u} = \mathbf{A}\mathbf{x} \leftrightarrow$ **coset** $\mathcal{L}^\perp + \mathbf{x}$



Application: One-Way / Collision-Resistant Hash

- ▶ Let $m > n \lg q$. Define $f_{\mathbf{A}}: \{0, 1\}^m \rightarrow \mathbb{Z}_q^n$ as

$$f_{\mathbf{A}}(\mathbf{x}) = \mathbf{A}\mathbf{x}.$$

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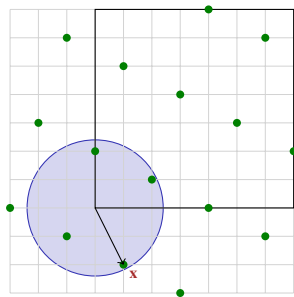
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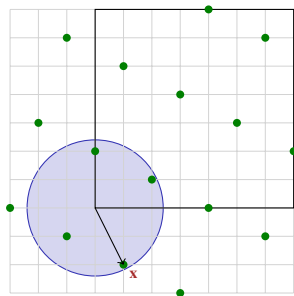
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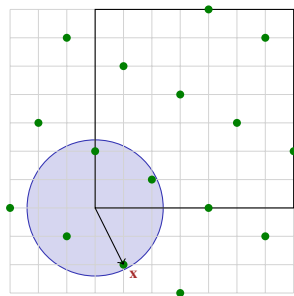
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- ▶ Tomorrow: $f_{\mathbf{A}}$ admits natural **trapdoor inversion** algorithm. . .



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Theorem [Ajtai'96,...,MR'04,GPV'08]

For $q \geq 2\beta\sqrt{n}$, solving SIS w/ length bound β (w/ non-negl prob)



Solving $2\beta\sqrt{n}$ -GapSVP, -SIVP, ... on **any** n -dim lattice (w/ high prob)

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[$s = \|\mathbf{B}\|$]

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[uniform: $s \geq \text{smooth}(q\mathcal{L})$]

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Get a shorter basis $\|\mathbf{B}'\| \leq s/2$. Wash, rinse, repeat...

‘Learning With Errors’ (LWE) Problem [Regev’05]

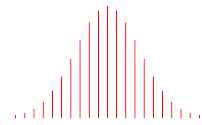
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$$\mathbf{a}_1, \quad b_1 = \langle \mathbf{a}_1, \mathbf{s} \rangle + e_1$$

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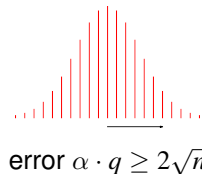
$$\vdots$$


$$\text{error } \alpha \cdot q \geq 2\sqrt{n}$$

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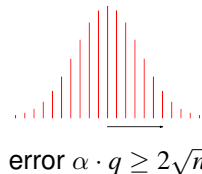
$$m \left\{ \begin{pmatrix} \vdots \\ \mathbf{A}^t \\ \vdots \end{pmatrix} \right\}, \quad \begin{pmatrix} \vdots \\ \mathbf{b} \\ \vdots \end{pmatrix} = \mathbf{A}^t \mathbf{s} + \mathbf{e}$$



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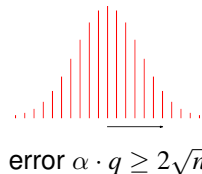


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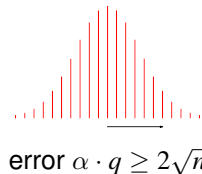
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- ▶ Search = (n/α) -approx lattice problems:
 - ★ GapSVP & SIVP under *quantum* reduction. [Regev'05]
 - ★ GapSVP & variants under *classical* reduction. [P'09](For large enough q .)

Application: Public-Key Encryption



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$$b' + \text{bit} \cdot \lfloor \frac{q}{2} \rfloor$$

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(key / 'pad')

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$$b' + \text{bit} \cdot \lfloor \frac{q}{2} \rfloor$$

$$b' = \langle \mathbf{u}, \mathbf{s} \rangle + e'$$

(key / 'pad')

$$\begin{aligned} \langle \mathbf{x}, \mathbf{b} \rangle &\approx \mathbf{x}^t \mathbf{A}^t \mathbf{s} \\ &= \langle \mathbf{u}, \mathbf{s} \rangle \approx b' \end{aligned}$$

Application: Public-Key Encryption



$$\mathbf{x} \in \{0, 1\}^m$$

$$\mathbf{s} \in \mathbb{Z}_q^n$$



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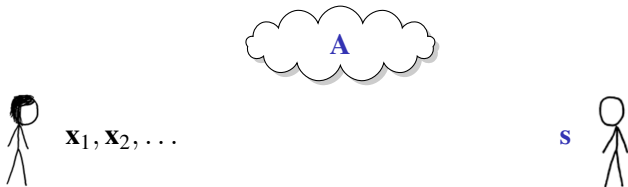
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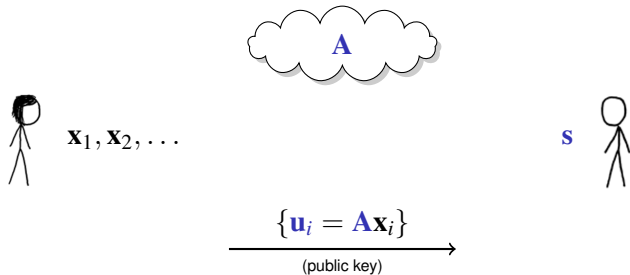


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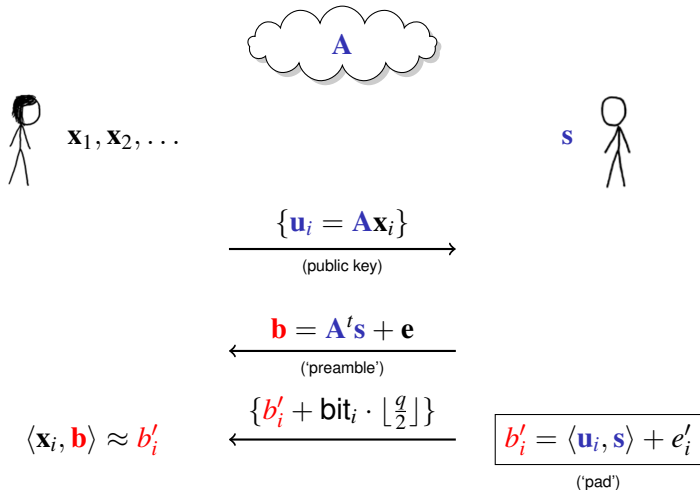
Improved Efficiency



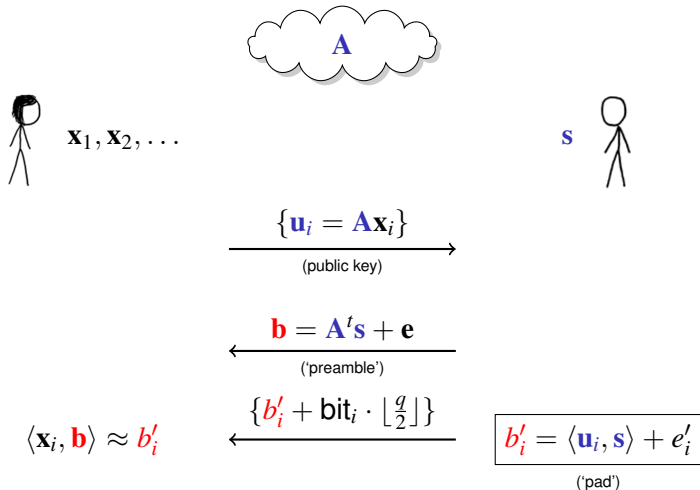
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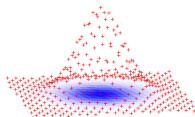
Improved Efficiency



- ▶ Tomorrow: some surprising enhancements to this scheme...

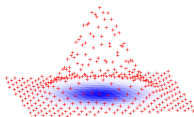
Parting Words

- 1 Discrete Gaussians on lattices are central objects in complexity and cryptography.



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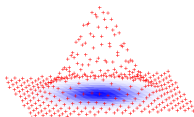
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Thanks!